

HD/SD 12-CHANNEL PORTABLE VIDEO STUDIO HS-2850 (B/12 CHANNEL) Instruction manual

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Disclaimer of Product & Services

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FCC Compliance Statement

This device complies with part 15 of the FCC rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) This device must accept any interference received, including interference that may cause undesired operation.

Warnings and Precautions

- 1. Read all of these warnings and save them for later reference.
- 2. Follow all warnings and instructions marked on this unit.
- 3. Unplug this unit from the wall outlet before cleaning. Do not use liquid or aerosol cleaners. Use a damp cloth for cleaning.
- 4. Do not use this unit in or near water.
- 5. Do not place this unit on an unstable cart, stand, or table. The unit may fall, causing serious damage.
- 6. Slots and openings on the cabinet top, back, and bottom are provided for ventilation. To ensure safe and reliable operation of this unit, and to protect it from overheating, do not block or cover these openings. Do not place this unit on a bed, sofa, rug, or similar surface, as the ventilation openings on the bottom of the cabinet will be blocked. This unit should never be placed near or over a heat register or radiator. This unit should not be placed in a built-in installation unless proper ventilation is provided.
- 7. This product should only be operated from the type of power source indicated on the marking label of the AC adapter. If you are not sure of the type of power available, consult your Datavideo dealer or your local power company.
- 8. Do not allow anything to rest on the power cord. Do not locate this unit where the power cord will be walked on, rolled over, or otherwise stressed.
- 9. If an extension cord must be used with this unit, make sure that the total of the ampere ratings on the products plugged into the extension cord do not exceed the extension cord rating.
- 10. Make sure that the total amperes of all the units that are plugged into a single wall outlet do not exceed 15 amperes.
- 11. Never push objects of any kind into this unit through the cabinet ventilation slots, as they may touch dangerous voltage points or short out parts that could result in risk of fire or electric shock. Never spill liquid of any kind onto or into this unit.
- 12. Except as specifically explained elsewhere in this manual, do not attempt to service this product yourself. Opening or removing covers that are marked "Do Not Remove" may expose you to dangerous voltage points or other risks, and will void your warranty. Refer all service issues to qualified service personnel.
- 13. Unplug this product from the wall outlet and refer to qualified service personnel under the following conditions:
 - a. When the power cord is damaged or frayed;
 - b. When liquid has spilled into the unit;
 - c. When the product has been exposed to rain or water;
 - d. When the product does not operate normally under normal operating conditions. Adjust only those controls that are covered by the operating instructions in this manual; improper adjustment of other controls may result in damage to the unit and

may often require extensive work by a qualified technician to restore the unit to normal operation;

- e. When the product has been dropped or the cabinet has been damaged;
- f. When the product exhibits a distinct change in performance, indicating a need for service.

Warranty

Standard Warranty

- Datavideo equipment are guaranteed against any manufacturing defects for one year from the date of purchase.
- The original purchase invoice or other documentary evidence should be supplied at the time of any request for repair under warranty.
- The product warranty period begins on the purchase date. If the purchase date is unknown, the product warranty period begins on the thirtieth day after shipment from a Datavideo office.
- All non-Datavideo manufactured products (product without Datavideo logo) have only one year warranty from the date of purchase.
- Damage caused by accident, misuse, unauthorized repairs, sand, grit or water is not covered under warranty.
- Viruses and malware infections on the computer systems are not covered under warranty.
- Any errors that are caused by unauthorized third-party software installations, which are not required by our computer systems, are not covered under warranty.
- All mail or transportation costs including insurance are at the expense of the owner.
- All other claims of any nature are not covered.
- All accessories including headphones, cables, and batteries are not covered under warranty.
- Warranty only valid in the country or region of purchase.
- Your statutory rights are not affected.

Three Year Warranty

• All Datavideo products purchased after July 1st, 2017 are qualified for a free two years extension to the standard warranty, providing the product is registered with Datavideo within 30 days of purchase.



- Certain parts with limited lifetime expectancy such as LCD panels, DVD drives, Hard Drive, Solid State Drive, SD Card, USB Thumb Drive, Lighting, Camera module, PCIe Card are covered for 1 year.
- The three-year warranty must be registered on Datavideo's official website or with your local Datavideo office or one of its authorized distributors within 30 days of purchase.

Disposal



For EU Customers only - WEEE Marking

This symbol on the product or on its packaging indicates that this product must not be disposed of with your other household waste. Instead, it is your responsibility to dispose of your waste equipment by handing it over to a designated collection point for the recycling of waste electrical and electronic equipment. The separate collection and

recycling of your waste equipment at the time of disposal will help to conserve natural resources and ensure that it is recycled in a manner that protects human health and the environment. For more information about where you can drop off your waste equipment for recycling, please contact your local city office, your household waste disposal service or the shop where you purchased the product.

CE Marking is the symbol as shown on the left of this page. The letters "**CE**" are the abbreviation of French phrase "Conformité Européene" which literally means "European Conformity". The term initially used was "EC Mark" and it was officially replaced by "CE Marking" in the Directive

93/68/EEC in 1993. "CE Marking" is now used in all EU official documents.

Chapter 1 Introduction

The HS-2850 is an 8 channel 10-bit 1920 x 1080i & cost-effective, broadcast-quality mobile hand carry switcher. Featuring 8 digital, it is designed for live events and TV programs that need to blend a variety of video and audio sources. HS-2850 is light weight, portable and powerful features for mobile switcher solution.

As a complete AV package, the HS-2850 HD mobile studio enables users to switch seamlessly between video and audio sources and blend high-quality digital content on the fly.

Advanced features include a 17.3-inch multi-image video monitor which displays multiple sources, as well as preview and program.

The system is equipped with an eight way intercom system and is supplied with four belt packs for effective communication between the whole production crew.

The HS-2850 is ideal for TV and video professionals working in outside broadcast or temporary video studios, such as theatres or conference centres. The HS-2850 is also a great value solution for the worship, education and AV market.

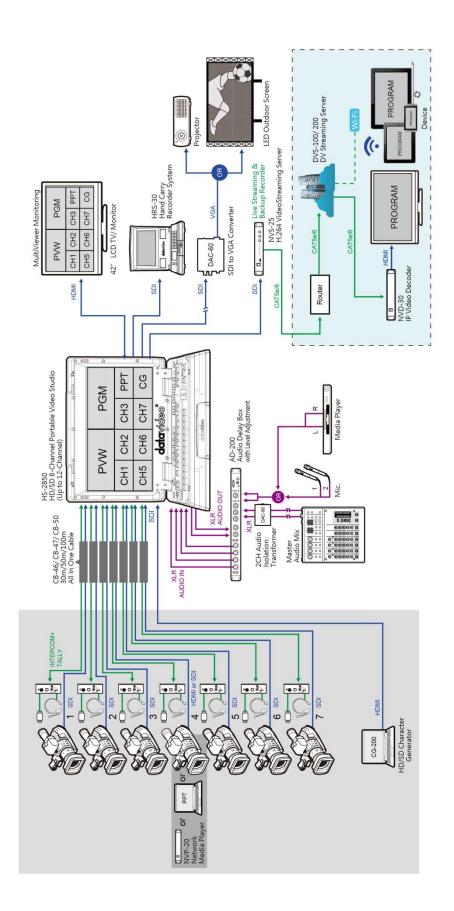
That's Datavideo, sharing the value!

1.1 Features

Supports 8 or 12 HD or SD Inputs in a variety of configurations:

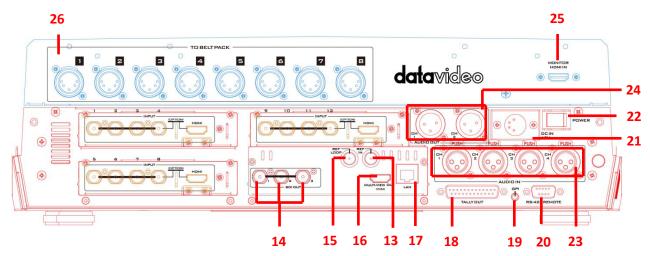
- HD Mode
 - 8 / 12 HD-SDI
 - 6 / 9 HD-SDI + 2 / 3 HDMI
- SD Mode
 - 8 / 12 SD-SDI
 - 6 / 9 SDI + 2 / 3 HDMI
 - 4 SDI
 - 4 SDI + 2 HDMI
- 3 SDI Outputs assignable to:
 - AUX
 - Program (PGM)
 - Preview (PVW)
 - PGM clean
- 1 HDMI outputs for multi view monitoring
- Audio I/O
 - Input: 4 analogue balanced XLR
 - Output: 2 analogue balanced XLR.
 - Supports embedded audio SDI output from 4-CH XLR Audio input

- Dual PIP displays with user-defined borders and positions
- Two DSK with a setup choice of basic Luma Key or Alpha Channel
- Built-in title overlay system (TC-200) that works with CG systems (see Section 6.4)
- Cut, Mix and Wipe with borders
- Logo and Clock on screen
- Cross Point Assignment (XPT)
- Audio delay for each de-embedded audio source
- OSD SMPTE/ EBU Audio options
- Black burst PAL or Tri-Level Sync Reference
- Countdown counter on multi screen
- Tally, GPI interface and RJ45 for firmware upgrade
- Built-in 8 Channel Intercom System
- DC 12V operation voltage, available for mobile use
- One 17.3-inch monitor with a resolution of 1600x900 dots



Chapter 2 Connections and Controls

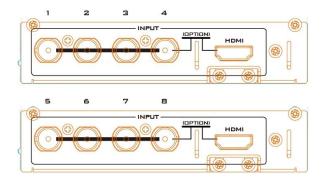
2.1 Main Unit – Rear Panel Overview



| 1. | Input 1 – SD / HD-SDI | 14. | User Defined SDI Outputs 1~3 |
|-----|--------------------------------|-----|--|
| 2. | Input 2 – SD / HD-SDI | 15. | Sync Output / Ref Loop |
| 3. | Input 3 – SD / HD-SDI | 16. | User Defined Multi view Output |
| 4. | Input 4 – SD / HD-SDI / HDMI | 17. | Ethernet port for PC control & updates |
| 5. | Input 5 – SD / HD-SDI | 18. | Tally Output connector |
| 6. | Input 6 – SD / HD-SDI | 19. | GPI connector |
| 7. | Input 7 – SD / HD-SDI | 20. | RS-422 connector |
| 8. | Input 8 – SD / HD-SDI / HDMI | 21. | 4pin XLR Power Input connector |
| 9. | Input 9 – SD / HD-SDI** | 22. | Power Switch |
| 10. | Input10 – SD / HD-SDI** | 23. | 3pin XLR Audio Inputs |
| 11. | Input11 – SD / HD-SDI** | 24. | 3pin XLR Audio Outputs |
| 12. | Input12 – SD / HD-SDI / HDMI** | 25. | Monitor HDMI IN (External Video Input) |
| 13. | External Sync Input | 26. | To Beltpack |

** Please note inputs 9 to 12 are not present if you have purchased the eight channel HS-2850. Eight channel units can be upgraded to twelve inputs, please speak with your local dealer.

2.1.1 Rear Panel Connections



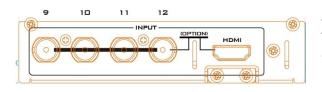
Video Input Modules (1 – 12)

The HS-2850 can be supplied with eight or twelve video input channels.

An HS-2850 with **eight** input channels (**Input 1 to 8**) has two video input modules installed.

There are four video input channels on each Video Input Module. Each Video Input Module (shown left) has the same connections, four BNC connectors and one

HDMI port. The fourth BNC connector and the HDMI port are an option for the same input channel.



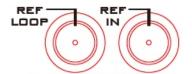
An HS-2850 with **twelve** input channels has three video input modules installed. An eight channel unit can be upgraded to twelve inputs by adding another **Video Input Module (Input 9 to 12)**.

| 1920x1080i | HD-SDI | HDMI |
|------------|--------|------|
| HD Inputs | BNC | |
| 1, 5 & 9 | Yes | |
| 2,6&10 | Yes | |
| 3, 7 & 11 | Yes | |
| 4, 8 & 12 | Yes | Yes |

| SD Inputs | SDI BNC | HDMI |
|-----------|------------|------|
| 1, 5 & 9 | Yes | |
| 2,6&10 | Yes | |
| 3, 7 & 11 | Yes | |
| 4, 8 & 12 | Yes | Yes |

The two tables, on the left, show which types of video inputs can be connected to the HS-2850 switcher. For example, only input channels 4, 8 and 12 have the HDMI input option.

NOTE: This switcher cannot accept 1080P or 1280x720P or 1440x1080i inputs and has no computer input scaling options.



SYNC I/O (13 / 15)

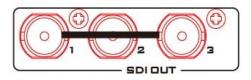
The HS-2850 can be synchronized with other studio equipment such as cameras and House sync. Input BNC **(13)** will accept House sync or Tri-level sync. Output BNC **(15)** can be used to pass the sync signal to other studio equipment such as cameras or recorders.

HDMI MULTIVIEW OUT (16)

The HS-2850 has one HDMI outputs **(16)** which can be used to display a preset combination of inputs plus program and preset.

See the section on <u>HDMI Multi-View</u> for the five preset multi-view options.





SDI VIDEO OUTPUTS (14)

The **three** BNC output connectors **(14)** are user defined SDI outputs. Each of these SDI outputs has the option to be:

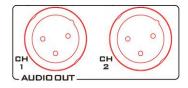
- 1. Program output
- 2. Preview output
- 3. Program output without logo
- 4. Program output without logo and DSK
- 5. Aux output of a selected input channel

SDI outputs 2 and 3 also have the option to be a Program output which has been downscaled from HD to SD resolution.



ETHERNET PORT (17)

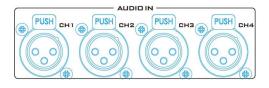
This RJ45 Ethernet port **(17)** is used to connect the HS-2850 to a PC for remote control, or to update the unit's firmware, or to configure the switcher. See <u>Chapter 3</u> for more details.



AUDIO OUT (24)

Supports two channels of the XLR Balanced Audio output.

See <u>Chapter 5 Audio Function</u> for more details.



AUDIO IN (23)

Supports four channels of the XLR Balanced Audio Input. See <u>Chapter 5 Audio Function</u> for more details.



TALLY OUT (18)

The HS-2850 Tally Output port provides bicolour tally information to a number of other Datavideo products, such as the ITC-100 eight channel talkback system or the Datavideo TLM range of monitors.

See <u>Appendix 1</u> for more details.



GPI (19) The GPI socket can be used for simple external control.

See <u>Appendix 2</u> for more details.



RS-422 REMOTE (20)

In addition to the Ethernet port for remote control, you can also connect your PC to this port for controlling the HS-2850 with the SE Remote software. See <u>Section 2.2.8 SE</u> <u>Remote Control Software</u> for details.

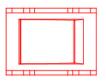
Please check with your local Datavideo office for advice on this connection or refer to <u>Appendix 4</u> of this manual for RS-422 PIN definitions and cable wiring.



DC IN (21)

Connect the supplied 12V 5A PSU to this 4pin XLR socket.

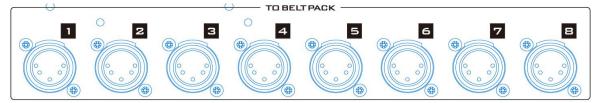
Pin 1 = GND (-) Pin 2 = NC Pin 3 = NC Pin 4 = VCC (+)



Power Switch (22)

The power switch turns **ON/OFF** the unit.

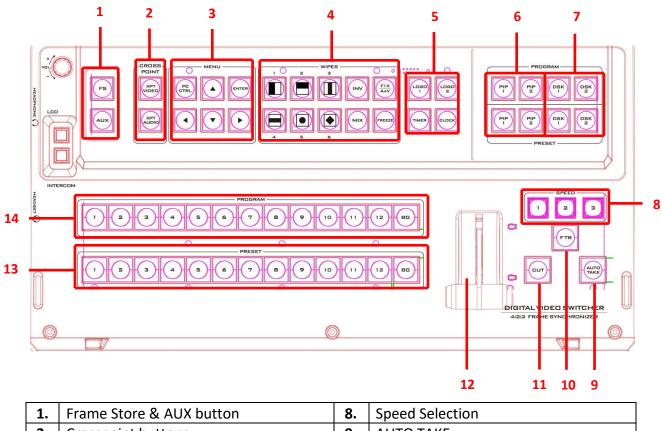
TO BELTPACK (26)



Intercom Channel Input / Output XLR Sockets

Each of the 8 channels has an XLR connector that carries bi-directional signals between the ITC-150 and ITC-100SL. All connections are contained within one cable.

2.2 Control Panel Overview

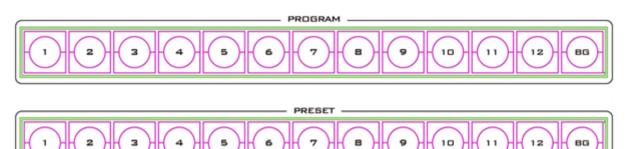


| 1. | Frame Store & AUX bullon | δ. | speed selection |
|----|----------------------------|-----|----------------------------|
| 2. | Crosspoint buttons | 9. | Αυτό τακε |
| 3. | PC / Menu control | 10. | FTB – Fade To Black |
| 4. | Transition selection | 11. | CUT |
| 5. | Logos 1 & 2, Clock & Timer | 12. | T-Bar – Manual Transitions |
| 6. | PIP selection PST & PGM | 13. | Preset Row (PST) |
| 7. | DSK selection PST & PGM | 14. | Program Row (PGM) |

2.2.1 Video Switching

Program and Preset rows

The Program row of buttons is the active channel, this is the live output. The active channel will appear as the Program Output (PGM). You can switch or CUT from one video source to another directly on the Program row. You will see the multi view PGM output change as you press different keys along this top row of buttons.



The Preset row is the cued channel, this channel will appear in the PST or Preview window. The Preset row selection decides which input will be transitioned next when using any of the transition controls.

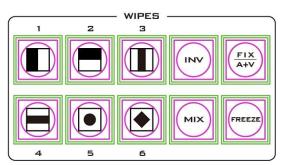
Note: The keys on the Program and Preset rows will be inactive while the T-Bar is active or moving. Only when the T-Bar is fully up or fully down will the keys respond.

Background



The **Background** button assigns a background colour or SMPTE 75% bars for use on the Program and Preset row.

2.2.2 Video Transitions



The HS-2850 features six user defined wipe buttons, an A/B dissolve or **MIX** button, an **INV** or Invert wipes button and a **FREEZE** button.

All wipes can have an optional colour border applied. The wipe border width and colour are chosen within the menu system.

Transitions can be performed manually using the T-Bar or automatically by using the **SPEED** and **AUTO TAKE** buttons.

Transition Selection



1. Vertical Wipe Left to Right.



2. Horizontal Wipe Top to Bottom.



Vertical Wipes from Centre to
 Left and Right sides.



Top and Bottom.

Horizontal Wipes from Centre to



4.

5.

6.

Circle Wipe from Centre to outside edges.



Diamond Wipe from Centre to outside edges.



INV Invert the selected wipe so it travels in the opposite direction.



FIX / A+V

Switch the audio mixing option between **Audio Fixed** and **Audio-F-Video** (A+V).



FREEZE

Freeze the program source image or return to live video of the selected program source.



ΜΙΧ

Pressing this button selects a basic **A/B Dissolve** for the next transition.

Transition Effect Indication

The selected transition will be indicated in the status area of the HDMI multiview output. When the **INV** button is pressed, the six wipe icons change to their opposite direction icon.



Triggering the Transition



SPEED

There are three speed buttons which can be defined by the user. By pressing a speed button the user is choosing the rate of transition or time taken when using the **AUTO TAKE** button.



ΑUTO TAKE

This performs an automated switch from the current program source to the selected preset source. The selected transition wipe or dissolve will also be used. The timing of the transition is set by the chosen Speed button.



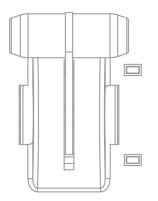
CUT

This performs a simple immediate switch from the current main source to the selected sub source. The selected transition wipe or dissolve is not used.



FTB

Fade To Black, this button fades the current video program source to black. When pressed again it acts in reverse from complete black to the currently selected program video source.



T-Bar

This performs a manually controlled transition from the current program source to the selected preset source. The selected transition wipe or dissolve will be used. When the **T-Bar** has travelled as far as it can go, the transition between sources is complete. The **T-Bar** has indicators next to it, which light when the transition is complete.

The **T-Bar** can be operated in one of two modes which is chosen by a menu option, see the section on <u>OSD MENU</u> <u>options</u> for more details.

2.2.3 Logo and Clock





The HS-2850 has the ability to store six static logos and one dynamic logo. The logo files are transferred to the HS-2850 from a Windows PC using the Ethernet connection and the supplied **SEConfig software**. See <u>Chapter 3</u> for more details on using this software.

LOGO 1

The **LOGO 1** and **LOGO 2** buttons are used to display preselected logos on the HS-2850 Preset and Program outputs.

When the button is active the selected logo is shown. These logos are selected from the switcher's memory and positioned using a menu option see the section on <u>OSD MENU</u> options for details.

LOGO 2 or CLOCK

The user cannot display LOGO 2 and CLOCK at the same time. Instead use LOGO 1 and CLOCK together or use LOGO 1 and LOGO 2 together.

The clock time can be synchronized with a computer or set manually using a menu option. The colour and font used in the clock digits can be changed using the supplied **SEConfig software**. See <u>**Chapter 3**</u> for more details on using this software or see <u>**OSD MENU Options**</u> onwards for the Clock menu options.

TIMER

In some mixing or switching applications it is useful to have a countdown timer. It could be that the input is a pre-recorded video clip and you need to know when to be ready to switch away from it.

This countdown timer function is only seen in the status area of the HDMI multi-view output to the right of the normal Clock function. The timer can be selected for one input channel, several channels or all channels.

When the **TIMER** button is active and the user switches to a selected input channel, the countdown starts on the HDMI multi-view.

The value of the countdown, in minutes and seconds (**MM:SS**), is set by a menu option. Whilst the countdown is in progress, **T-Bar** operation is ignored.

When the countdown reaches zero, the user can then switch or transition to another input channel. If the countdown reaches zero the switcher will not automatically change to the selected Preset source.

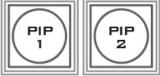
2.2.4 Picture-in-Picture and Downstream Key

PIP Preset and PIP Program



Panel / Keyboard there are four PIP keys. These are labelled Program and Preset. The upper **PIP1** and **PIP2** keys relate to activating Picture In Picture images on the Program outputs. The lower **PIP1** and **PIP2** keys relate to activating Picture In Picture images on the Multi-view or Preview outputs.

When looking at the top right corner of the HS-2850 Control



Assigning a video source input to a PIP Using the lower PIP1 or PIP2 buttons you can assign a selected video input to the chosen PIP video layer.

- 1. First press and hold down the required **PIP** button on the lower row. The Preset row of input sources will light.
- 2. While still holding down the **PIP** button, press to select the required input from the Preset row.
- 3. The input will flash to confirm it is selected.

This selection will also be confirmed on the HDMI Multi-view, with a PiP1 or PiP2 label shown next to the selected input image.

The full PIP process is described in the section on *Picture-In-Picture Function*.

DSK Preset and DSK Program





When looking at the top right corner of the HS-2850 Control Panel / Keyboard there are four DSK keys. These are labelled Program and Preset. The upper DSK1 and DSK2 keys relate to activating Down Stream Keying on the Program outputs. The lower DSK1 and DSK2 keys relate to activating Down Stream Keying on the Multi-view or Preview outputs.

Assigning an input to a DSK channel for keying

Using the lower DSK1 or DSK2 buttons you can assign a selected video input to the chosen DSK video layer.

- 1. First press and hold down the required DSK button on the lower row. The Preset row of input sources will light.
- 2. While still holding down the DSK button, press to select the required input from the Preset row.
- 3. The input will flash to confirm it is selected.

This selection will also be confirmed on the HDMI Multi-view, with a T1 or T2 label shown next to the selected input image.

The full DSK process is described in the section on **DSK Settings**.

2.2.5 Frame Store and Audio Control



FS – Frame Store Button

The HS-2850 has eight or twelve video channels, depending on the number of inputs it has. Each of these channels has its own Frame Store, making a total of eight or twelve Frame Stores. Each of these Frame Stores can hold one still

image. This still image can be called into the production by using the FS button located at the top left corner of the HS-2850 Control Panel / Keyboard. The FS button allows the user to toggle between the still image of the Frame Store or the live video input also connected to that same video channel.

How to choose live video input or Frame Store

- 1. First press and hold down the FS button. The Preset row of input sources will light.
- 2. While still holding down the FS button, press the required input on the Preset row.
- 3. The input button will flash to confirm the Frame Store is selected.

This selection will also be confirmed on the HDMI Multi-view, with the selected channel showing the live input or frame store image.

The content of each Frame Store is uploaded to the HS-2850 from a PC. The supplied *SEConfig* software is used to do this. The file upload process is described in *Chapter 3*.



AUX Source Selection

The auxiliary output (AUX) allows you to fix the SDI output onto a particular input source. The HS-2850 has **four** user defined SDI outputs, see <u>Section 2.1.1</u> item 14. One or all of these outputs can be set up as an auxiliary (AUX) output

via a menu option. See *OSD MENU Options* onwards for details.

The AUX output source can be quickly selected in the following way.

- 1. First press and hold down the AUX button. The Input 1 and 2 buttons of the Program row will light up red.
- While still holding down the AUX button, press either the Input 1 button or the Input
 2 button on the Program row.
- 3. The pressed input button (1 or 2) on the Program row will now flash red along with one of the input buttons on the Preset row flashing green. The rest of the input buttons on the Preset row will remain solid green.
- 4. The green flashing button on the Preset row indicates the selected source of the AUX output. To change the source, simply press other input buttons.

When you see the selected input button flashing green, your AUX output source is now assigned and you may release the AUX button to complete the AUX source selection.

2.2.6 Crosspoint

The **CROSSPOINT** function allows you to cross assign input channels to program/preset row buttons. Follow the steps outlined below to assign video input channels to the program/preset row buttons according to your preference.

XPT Video



Assign video source, and channel settings according to your preference. Follow the steps outlined as follows:

- 1. First press and hold down the **XPT VIDEO** button. The Program row of input sources will light.
- 2. While still holding down the **XPT VIDEO** button, press the required input on the Program row. This selects the input source.
- 3. After pressing the required input on the program row, the Preset row of input sources will light. While still holding down the **XPT VIDEO** button, press the required input on the Preset row. This selects the channel button that the input source is assigned to.
- 4. Release the **XPT VIDEO** button, the selected input button will flash to confirm the selection.

Note: The XPT video function allows you to associate one video input channel to more than one program/preset row buttons. For example, you can assign video input channel 1 to multiple channels by pressing the respective channel buttons of the preset row at step 3 of the above procedure.

The same procedure can be applied to audio channel sources as well. Follow the steps described below to cross assign audio input channels to program/preset row buttons.

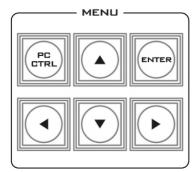


XPT Audio

Assign audio source, and channel settings according to your preference. Follow the steps outlined as follows:

- 1. First press and hold down the **XPT AUDIO** button. The Program row of input sources will light.
- 2. While still holding down the **XPT AUDIO** button, press the required input on the Program row. This selects the input source.
- 3. After pressing the required input on the program row, the Preset row of input sources will light. While still holding down the **XPT AUDIO** button, press the required input on the Preset row. This selects the channel button that the input source is assigned to.
- 4. Release the **XPT AUDIO** button, the selected input button will flash to confirm the selection.

2.2.7 OSD MENU Options



When the **ENTER** button is pressed the Main Menu list is displayed on the HDMI 1 Multi-view output.

This section covers the Menu options in the order that they appear on the HS-2850 HDMI 1 Multi-view. These settings may also appear in more detail elsewhere in this instruction manual. Options may vary depending on the firmware version in use.

Once the chosen setting has been confirmed with the **ENTER** button it is stored within the switchers non-volatile memory.

| Version Number | | | |
|--|---|--------------------------------|--|
| Version Number xx.xx where xx.xx is the firmware version number. | | | |
| Base Standard | | | |
| 1080i50Hz | | | |
| 1080i60Hz | Tick selection for ON or OFF | | |
| 1080i59.94Hz | | | |
| Note: When Output Standa | ard & Format is set to the option | HD SDI 1080p (25/29/30): | |
| 1. The Output will be autor | natically adjusted to 1080p25Hz i | f 1080i50Hz is selected for | |
| Base Standard. | | | |
| 2. The Output will be autor | natically adjusted to 1080p29Hz i | f 1080i59.94Hz is selected for | |
| Base Standard. | | | |
| - | natically adjusted to 1080p30Hz i | f 1080i60Hz is selected for | |
| Base Standard. | | | |
| | Audio Dynamic Range | | |
| Audio Dynamic Range | 24 | | |
| | 18 | | |
| | Audio Tract | | |
| EXTERNAL ANALOG AUDIO | Tick selection for ON or OFF | | |
| AUDIO PASS THROUGH | | | |
| | On Preview Video Adjustmer | t | |
| Brightness | 72 to 184, default 128 | Select the input that you want | |
| Contrast | 36 to 92, default 64 | to adjust in the PVW window. | |
| Saturation | 36 to 92, default 64 | This is a fine adjustment, the | |
| Aperture | 0 to 3 | change happens gradually as | |
| Y-C Delay | 0 to 7 | the value is increased or | |
| Set to Norminal | Reset to default values | reduced. | |
| | Video Input Standard and Forn | nat | |
| Inputs 1,2,3,5,6,7,9, | Can be a choice of: | | |
| 10&11 | HD SDI 1080i * | | |
| | HD SDI 1080p (50/59/60Hz) * | | |
| | HD SDI 1080p (25/29/30Hz) * | | |
| | HD SDI 720p (50/59/60Hz) * | | |
| | SD SDI 4:3 | | |
| | SD SDI 16:9 | | |
| Inputs 4,8 &12 | Can be a choice of | | |
| | HD SDI 1080i * | | |
| | HD SDI 1080p (50/59/60Hz) * | | |
| | HD SDI 1080p (25/29/30Hz) * | | |
| | HD SDI 720p (50/59/60Hz) * SD SDI 4:3 | | |
| | SD SDI 4.5 | | |
| | HD HDMI 1080i | | |
| | HD HDMI 1080p (50/59/60Hz) | | |
| | HD HDMI 1080p (25/29/30Hz) | | |
| | HD HDMI 1000p (23/23/30112) HD HDMI 720p(50/59/60Hz) | | |
| | | | |

| | SD HDMI 4:3 | | |
|---|---|---------------------------------|--|
| | SD HDMI 16:9 | | |
| | HDMI COLOR MODE: RGB / YUV 4:2:2 / YUV 4:4:4 / CG-200 | | |
| MODE | | | |
| *All HD inputs are natively 16:9 aspect ratio. | | | |
| | On Preview Audio Level and De | • | |
| Level | Range +60 to -60 | | |
| AUDIO DELAY | Range 0 to 16 | | |
| Nominal | Resets value to 00 | | |
| | SDI De-Emb. Audio Group / Pa | air | |
| Input 1 – 12 | User choice of | | |
| | GROUP: 1-4 | | |
| | PAIR: 1-2 | | |
| | HDMI De-Emb. Audio Group | | |
| Input 4 / 8 / 12 | User choice of GROUP 1 / 2 / 3 / | | |
| | Outputs SDI Re-Emb. Group | | |
| Output 1 / 2 / 3 /4 | User choice of GROUP 1 / 2 / 3 / | | |
| | Auto Audio Mixing Type | • | |
| Х-Туре | Tick selection / X type = A/B cro | ss fade | |
| V-Type | Tick selection / V type = Fade ou | | |
| V Type | T-Bar Audio Mixing Type | | |
| Follow Auto (X or V) Type | Tick selection / use the option e | nabled in Auto Audio Mixing | |
| | Type | | |
| By the End | Tick selection / clean cut or imm | pediate audio switch | |
| By the Life | PIP Set Up | | |
| Position PIP 1 | Horizontal Position (Left to | 000-097 | |
| | Right) | | |
| | Vertical Position (Lower to | 000-108 | |
| | Upper) | 000 100 | |
| Size PIP 1 | 1 (Small) – 33 (Large) | | |
| Border PIP 1 | Width | 00-05 | |
| | Color | 1-8 | |
| | | 1=White, 2=Yellow, 3=Cyan, | |
| | | 4=Green, 5=Magenta, | |
| | | 6=Red, 7=Blue, 8=Black | |
| Position PIP 2 | Horizontal Position (Left to | 000-097 | |
| | Right) | | |
| | Vertical Position (Lower to | 000-108 | |
| | Upper) | 000 100 | |
| Size PIP 2 | 1 (Small) – 33 (Large) | | |
| Border PIP 2 | Width | 00-05 | |
| | Color | 1-8 | |
| | | 1=White, 2=Yellow, 3=Cyan, | |
| | | 4=Green, 5=Magenta, | |
| | | 6=Red, 7=Blue, 8=Black | |
| | Logo Set Up | | |
| Logo 1 | Select | 01-08 | |
| 0 | | | |
| | | Logo selection 1 to 7 are still | |

| | | image |
|--|--|---------------------------------|
| | | Logo 8 selection is dynamic |
| | | moving image |
| | Horizontal Position (Left to Right) | 000-110 |
| | Vertical Position (Lower to | 000-135 |
| | Upper) | |
| Logo 2 | Select | 01-08 |
| 0 | | Logo selection 1 to 7 are still |
| | | image |
| | | Logo 8 selection is dynamic |
| | | moving image |
| | Horizontal Position (Left to | 000-110 |
| | Right) | |
| | Vertical Position (Lower to | 000-135 |
| | Upper) | |
| | Speed Button Set Up | |
| Speed 1 | 1-64 (Frames) | |
| Speed 2 | 1-64 (Frames) | |
| Speed 3 | 1-64 (Frames) | |
| | Wipe Button Set Up | |
| Button 1-6 | WIPE | 1-8 |
| | Soft Edge | 0-4 |
| | Color | 1-8 |
| | | 1=White, 2=Yellow, 3=Cyan, |
| | | 4=Green, 5=Magenta, |
| | | 6=Red, 7=Blue, 8=Black |
| | Outputs Mode and Standar | |
| Output 1/2/3/4 | Standard & Format | HD SDI |
| | | SD SDI 4:3 |
| | | SD SDI 16:9 |
| | | HD SDI 1080p (25/29/30) |
| | Mode | Program |
| | | Program logo free |
| | | Program logo & DSK free |
| | | Preview |
| | | AUX 1 |
| | | AUX 2 |
| | DSK Set Up | |
| DSK 1 / 2 | Fill & Key mode | Alpha channel |
| | Luma Key mode | |
| | Luma Key level | 0 (black) to 255 (white) |
| | BG Color (1-8) and Color Bar | |
| 1-9 | Background Color Settings | (5) |
| | 1=White, 2=Yellow, 3=Cyan, 4= | Green 5=Magenta 6-Red |
| | 7=Blue, 8=Black, 9 = SMPTE 75 | |
| | T-Bide, 8-Black, 9 - Shirit 75 | |
| One Way Mode | | only one direction |
| One Way Mode = T-Bar operates transition in only one direction | | |

| Two Way Mode | = T-Bar operates transition in bo | th directions | |
|---------------------------|--|----------------------------------|--|
| | 1kHz to Color Bar | | |
| 1kHz to Color Bar | Tick selection for ON or OFF | | |
| | Keys Brightness | | |
| 1-4 | Keyboard button brightness with | h user choice of 1 to 4 | |
| | 1 = Low, 4 = High | | |
| | Multi-Screen Audio Indicator | s | |
| Multi-Screen Audio | Tick selection for ON or OFF | - | |
| Indicators | | | |
| | Reference | | |
| External | Reference | Tick selection for ON or OFF | |
| Mode | HD: Analog 3 Level Signal | Tick selection for ON or OFF | |
| mode | SD: Composite Signal | Tick selection for ON or OFF | |
| H-Timing | 0-255 | | |
| | Factory Settings | | |
| Factory Settings | Tick selection for ON or OFF | Resets to factory default | |
| Tactory Settings | Clock Settings | Resets to factory default | |
| Horizontal Position (Left | 000-110 | | |
| to Right) | | | |
| Vertical Position (Lower | 000-124 | | |
| to Upper) | | | |
| SET Hours | 0-23 | | |
| SET Minutes | 0-59 | | |
| Clear Seconds | Tick selection for clearing second | d | |
| This | Multi Screen Mode option relates to the HDMI output | ts 1 and 2. | |
| A: M1=PVW+PGM+3 IN; N | 12=9 IN | | |
| B: M1=PVW+PGM+12 IN; | M2=PGM | | |
| C: M1=PVW+PGM+8 IN; N | 2=PGM | | |
| D: M1=PVW+PGM+12 IN; | M2=M1 | | |
| E: M1=PVW+PGM+8 IN; M | 2=M1 | | |
| | GPI Settings | | |
| Input Select | 00-12 | Chosen input number | |
| Time Delay | In frames between 1 to 75 | | |
| Mode | Level Mode | Tick selection for ON or OFF | |
| | Pulse Mode | Tick selection for ON or OFF | |
| Countdown Timer Settings | | | |
| Input 1-12 | Count Down Enable | Each input can be selected | |
| | | for Count Down ON or OFF. | |
| | Down Counter Value | If Count Down is ON then | |
| | | the Down Counter value is | |
| | | set in minutes and seconds | |
| | | (MM:SS) - Max.= 1 Hour or | |
| | | 60:00, Default = 15 Seconds | |
| | | or 00:15 | |
| | Multi-Screen Audio Source | | |
| Preview | Tick selection of Program or Pre | view audio on the HDMI | |
| Program | outputs | | |

| Control Interface | | |
|-------------------|------------------------------|--|
| Ethernet | Tick selection for ON or OFF | |
| RS422 | | |

2.2.8 PC Control – SE Remote Control Software

It is possible to control the HS-2850 with a Windows 7 computer using an Ethernet connection. The SE Remote software supplied with the switcher needs to be installed on the computer first. The HS-2850 then needs to be placed into PC Control mode. To do this press the **PC Control button** on the HS-2850 Control Panel. Once launched, the Remote software displays an image of the HS-2850's keyboard as shown below. Any active functions or selections will be shown with a red button or key. These buttons or keys can be clicked with a mouse or alternatively you could use a touch screen monitor.

Before launching the SE Remote software, please see <u>Chapter 3 Switcher Configuration</u> <u>Utility</u> for network setup information.



NOTE: It is not possible to run both the SEConfig and SE Remote software applications at the same time.

SET Function

After the network connection between the PC and the HS-2850 is successfully configured, you can then launch the *SE Remote* software on the PC. Locate *SET* function button which is located just above the T-Bar. When clicked, a new window will open as shown left below. This Settings window is used to match the software to the IP address of the connected HS-2850 switcher.

| Settings | | | | | × |
|--|--|-----------------------------|------|-----------------|--------------|
| About SE Remote Control version 2.1 (c) 2001 - 2013 Datavideo build 16.07.2016 Settings Model SE2850 | Connection C Serial cable C Network client Ethernet Network server | Serial port Server IP | COM2 | Port 0 . 101 | 700 Check |
| Always stay on top Check Remote button state Time Synchronize time at 0:10 | | | |)K | Cancel |

Enter the switcher's IP address and then click the "*Check*" button to determine the switcher model number which is then selected from the "*Model*" pull-down menu. Once configured, click the *OK* button to shut down to "*Settings*" window and the *SE Remote* software should be successfully connected to the HS-2850 as shown in the diagram below.



REC & PLAY Functions

Left mouse click the grey **REC** button and it will light up red. All of your actions when using the Remote Console will now be recorded to file. The only action that will not be recorded is the T-Bar, use the **CUT** or **AUTO TAKE** buttons instead. The function buttons just above the T-Bar as listed on this page are also ignored.

Click the red **REC** button again and a save window will appear. You can now save the recorded actions as a macro text file to a chosen location on the computer.

Click the grey **PLAY** button and a load file window will appear. You can now browse to and load a macro text file. When you load a file the recorded actions will begin to play back until the end of the file.

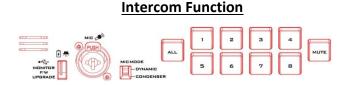
Software-based Macro Functions

It is possible to record a Macro type playlist to the computer when using the SE Remote software. This Macro function allows these pre-recorded keyboard actions or selections to be played back within a project where timing is important or where the same steps are repeated throughout the production. The Macro function buttons are *REC*, and *PLAY*. These buttons are located just above the T-Bar in the SE Remote display above.

TIME Function

This button is located just above the T-Bar in the SE Remote display above. Mouse clicking on the **TIME** button will synchronize the time on the HS-2850 switcher to the current time on the computer.

2.3 Intercom & Monitor Control Panel





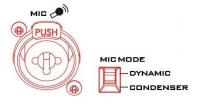
Monitor Function

2.3.1 Intercom Function



USB Port

USB port for LED power supply and Firmware Upgrade.



XLR Microphone Socket

Combined XLR / ¼" (6.3mm) Jack Microphone Input for either a **Condenser** or **Dynamic Gooseneck Microphone**.

- XLR supports Condenser Microphones
- ¼" (6.3mm) Jack supports Dynamic Gooseneck Microphone



ALL Button

Opens communication with all channels. All channels will hear communication from the operator, or from any other channel using the **TALK** button.



Channel Buttons 1~8

Opens communication with individual channels. More than 1 channel can be active at any given time, active channels are illuminated red.

All active channels will hear any communication from the operator or from any other active channel.

The buttons will also indicate if any channel is paging, the paging channel will flash in orange until the page is answered.



MUTE Button

Mutes all communication from the base station or any channel.

2.3.2 Monitor Function



HDMI, Multiview, PROGRAM

Select the type of input you are using - HDMI, Multiview, PROGRAM.

The active input will be indicated by a red LED on the Source Button. When you push the "**HDMI**" button, you select the 17.3" display from the HDMI source input of Rear Panel; it is a full screen display. When you push the "**MV**" button, then you go back to show multi-view so you can switch back & forth between HDMI & Multiview.



BLUE

Press this button to eliminate the red and green component of input signals. Only the blue component of an input is displayed on the screen.



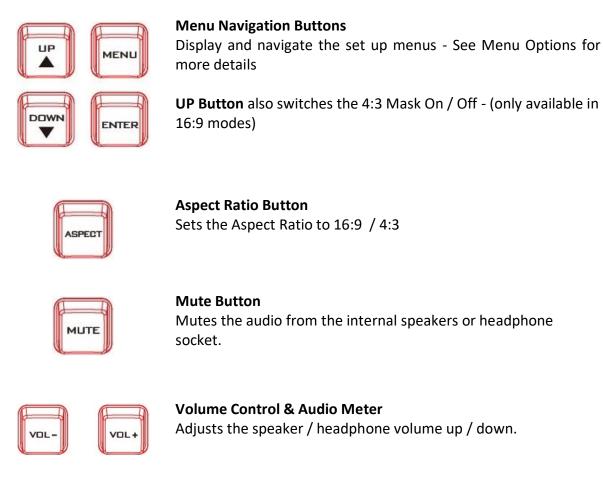
PATTERN

Press the PATTERN Key to activate the colour bar.



ZOOM

The ZOOM Feature Setting Menu allows you to adjust the screen display size.

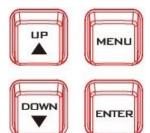




PWR

Switches the TLM-170 Power ON / OFF.

2.3.3 Monitor Menu Options



The HS-2850 Monitor is set up via on screen menus. To display the on screen menu, press the **MENU** button.

The menus are navigated using the **Up** / **Down** buttons.

Press Enter button to enter or exit the menu mode.

| Main Options | Sub Options | Parameters | Parameters |
|--------------|-------------|------------------------|------------|
| MAIN ADJUST | BRIGHTNESS | 0~100 | |
| | CONTRAST | 0~100 | |
| | SHARPNESS | 0~100 | |
| | SATURATION | 0~100 | |
| | TINT | 0~100 | |
| | BACK LIGHT | 0~100 | |
| | NR | HIGH / MID / LOW / OFF | |
| | MPEG NR | HIGH / LOW / OFF | |

| | VOLUME | 0~100 | |
|---------------|-------------------|---------------|-------|
| | EXIT | | |
| COLOR Adjust | 7500 | | |
| | 9300 | | |
| | 6500 | | |
| | USER COLOR | RED | 0~100 |
| | | GREEN | 0~100 |
| | | BLUE | 0~100 |
| | EXIT | | |
| SCAN SETTING | UNDER SCAN | | |
| | OVER SCAN | | |
| INFORMATION | H. FREQUENCY | | |
| | V. FREQUENCY | | |
| | RESOLUTION | | |
| | VER. | | |
| LANGUAGE | English [default] | | |
| | Francis | | |
| | Deutsch | | |
| | Español | | |
| | Italiano | | |
| | Dutch | | |
| | Português | | |
| | Russian | | |
| | EXIT | | |
| SPECIAL | OSD TIMEOUT | 5-120 SEC | |
| FUNCTION | FRAME RATIO | 90 / 80 / 0FF | |
| | 4:3 MARK LINE | ON / OFF | |
| | CENTRAL MARK | ON / OFF | |
| | CINEMA ZONE MARK | ON / OFF | |
| | AUDIO CHANNEL L* | 1/2/3/4 | |
| | AUDIO CHANNEL R* | 1/2/3/4 | |
| | EXIT | | |
| FACTORY RESET | | | |
| EXIT | | | |

* Selectable on PGM only; external HDMI and MV are allowed on 1 and 2 ONLY

MAIN ADJUST

The first menu to be displayed is the MAIN ADJUST Menu.

To access the MAIN ADJUST Menu press enter, the Brightness setting will be highlighted.

To adjust the Brightness press Enter again. Use the Up / Down buttons to change the setting and then press Enter to store the new value and return to the main menu.

To select a different setting (Brightness, Contrast, Saturation, Sharpness, TINT), use the Up / Down buttons. Follow the same procedure to set other values.

COLOR

To access the menu press enter so that Color Adjust option is highlighted

To access the option for the selected color setting, press enter again.

Use the Up / Down buttons to navigate the available color settings.

| You can choose: | 7500 |
|-----------------|------------|
| | 9300 |
| | 6500 |
| | USER COLOR |

Information

The System Information Menu displays Horizontal Frequency, Vertical Frequency, Resolution and the Firmware Version of the monitor.

Once selected, the information will be displayed as follows:

| You will see: | H. FREQUENCY | 33.7KHZ |
|---------------|--------------|------------|
| | V. FREQUENCY | 60.0HZ |
| | RESOLUTION | 1920X1080I |
| | VER. | 0.11 |

Special Function

The Special Function Menu has settings for the OSD TIMEOUT, Frame Ratio, 4:3 MARK LINE, Central Mark, Cinema Zone Mark and Audio Channel L & R.

To access the options for the selected setting press enter again, so that the option is highlighted

Use the Up / Down buttons to navigate the available options.

| You can choose: | OSD TIMEOUT | 5-120 SEC |
|-----------------|------------------|---------------|
| | FRAME RATIO | 90 / 80 / 0FF |
| | 4:3 MARK LINE | ON / OFF |
| | CENTRAL MARK | ON / OFF |
| | CINEMA ZONE MARK | ON / OFF |
| | AUDIO CHANNEL L* | 1/2/3/4 |
| | AUDIO CHANNEL R* | 1/2/3/4 |

Factory Reset

The monitor menu offers a Factory Reset option, which will return all the settings of the monitor to the factory defaults

To reset the monitor press the MENU button and then use the UP / Down button to navigate to FACTORY RESET option. Press ENTER again to reset the monitor. After a few seconds the monitor will be reset.

Chapter 3 Switcher Configuration Utility (SEConfig Software)

The **Switcher Configuration Utility** or the **SEConfig Software** allows you to configure the HS-2850 with a Windows 7 computer using an Ethernet connection. Before launching the Switcher Configuration Utility, make sure it is installed on your computer.

3.1 Network Setup

Before you attempt to establish connection between PC and your HS-2850, you have to manually configure the PC network settings first. Follow the steps outlined below to assign a static IP address to your PC.

- (1) Connect the PC to the HS-2850 switcher using an Ethernet cable.
- (2) Turn on the PC and the HS-2850.
- (3) The HS-2850 then needs to be placed into PC Control mode. To do this press the **PC Control button** on the HS-2850 Control Panel or keyboard.
- (4) Find the switcher's IP address using the SEConfig software. Double click the SEConfig software icon to open the Switcher Configuration Utility program.
- (5) The *Find button* within the *SEConfig software* will help confirm the IP address of the switcher. See later sections in this Chapter for more information on *SEConfig*. In the example below, the IP address of the switcher is **192.168.0.101**.

| dv Switcher Configuration Utility Switcher | | | - 🗆 X |
|--|-------------------|-------------------------|---|
| About Switcher Configuration Utility v 2.5 (c) Datavideo | Switcher Model | | Restore factory settings |
| build 16.07.2016 Interface language Language English ~ Edit New | Connection | 192.168.1.54 ~ | Profiles Save to file Restore from file |
| | Choose Enter IP | 192.168.0.101 V Find | Commands Synchronize time |
| | | | Verify write operations |
| | | | Exit |

(6) Once you have obtained the switcher's IP address, go to **Control Panel**, open **Network** and **Sharing Center** and then click **Ethernet**.

| Network and Sharing Center | | | | \times |
|----------------------------|--|------------------------------------|-------------------------|----------|
| ← → × ↑ 🚆 > Control | Panel > All Control Panel Items > Network an | d Sharing Center 🗸 🗸 | Search Control Panel | م |
| Control Panel Home | View your basic network informa | ation and set up connectio | ns | |
| Change adapter settings | View your active networks | | | |
| Change advanced sharing | dvtwstidio-2.4G | Access type: | Internet | |
| settings | Public network | Connections: | Wi-Fi (dvtwstidio-2.4G) | |
| | Unidentified network | Access type: | No network access | |
| | Public network | Connections: 🏢 | | |
| | Change your networking settings | | | |
| | 📷 Set up a new connection or netw | vork | | |
| | Set up a broadband, dial-up, or \ | /PN connection; or set up a router | or access point. | |
| See also | | | | |
| HomeGroup | Troubleshoot problems | | | |
| Internet Options | Diagnose and repair network pro | blems, or get troubleshooting info | ormation. | |
| Windows Firewall | | | | |
| | | | | |

(7) On the **Ethernet Status** Window, click the **Properties** button.

| Ethernet Status | × |
|---------------------|-------------------|
| General | |
| Connection | |
| IPv4 Connectivity: | No network access |
| IPv6 Connectivity: | No network access |
| Media State: | Enabled |
| Duration: | 02:45:01 |
| Speed: | 100.0 Mbps |
| Details | |
| Sent — | Received |
| Bytes: 1,445,949,81 | 1 2,180,339,757 |
| Properties | Diagnose |
| | Close |

(8) On the **Ethernet Properties** window, double click **Internet Protocol Version 4 (TCP/IPv4)** to open a window on which you will be allowed to manually enter an IP address for your PC.

| Ethernet Properties | | | × |
|---|--------------------------|---------------------------------|--------|
| Networking Sharing | | | |
| Connect using: | | | |
| 🚽 Realtek PCIe GB | BE Family Controller | | |
| This connection uses t | he following items: | Configur | re |
| Gos Packet S G | er Sharing for Microsoft | oonder (4) per I/O Driver | × > |
| Install | Uninstall | Propertie | es |
| Description Allows your compute network. | er to access resources | | |
| | C | OK C | Cancel |

(9) Please remember that the PC used must be in the same IP network as the HS-2850. So the first three octets (numbers) in the IP Address field must match the first three octets of the switcher IP address. The fourth octet should be a different number for the PC and switcher. In the example below, we have entered an IP address of 192.168.0.100 with the Subnet Mask of 255.255.255.0.

| Internet Protocol Version 4 (TCP/IPv4) Properties | | |
|---|---------------|--|
| General | | |
| You can get IP settings assigned automatically if your network supports this capability. Otherwise, you need to ask your network administrator for the appropriate IP settings. | | |
| Obtain an IP address automatical | ly | |
| • Use the following IP address: | | |
| IP address: | 192.168.0.100 | |
| Subnet mask: | 255.255.255.0 | |
| Default gateway: | | |
| Obtain DNS server address automatically | | |
| • Use the following DNS server add | Iresses: | |
| Preferred DNS server: | | |
| Alternate DNS server: | | |
| Validate settings upon exit | Advanced | |
| | OK Cancel | |

Note: To reset the IP Address of the PC/laptop use the **Network and Sharing Center** option in Windows 7 **Control Panel**. Click on **Local Area Connection** then **Properties**. Click to highlight **Internet Protocol Version 4 (TCP/IPv4)** then click **Properties** again. Then click **Use the following IP address**.

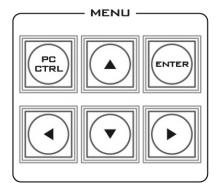
3.2 Connecting the SEConfig Software to the Switcher

1. Double click the *SEConfig* DV icon to launch the application.



| vitcher | er Configuratio | in ounity | | | | - | 1 |
|------------------------|--|-----------|-------------------|---------------------|---------|-----------------------------------|------|
| ^{About} d∨ | Switcher Con v 2.5 (c) Dat build 16.07.2 | | Switcher Model | | Restore | e factory settings All | |
| Langua | e language ge English Edt | | tcher link error: | evice is plugged an | X | Save to file Restore from file | |
| | | | _ | Connect | OK | write operations | |
| | | | | | | | Exit |

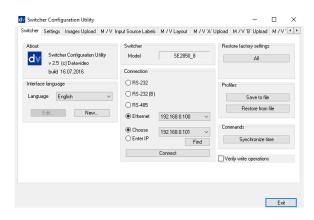
 If you immediately get an error window, do not worry, this just means the "*PC Control*" button in the *MENU area* of the HS-2850 keyboard has not been enabled.



3. Make sure the "*PC Control*" button is enabled and then click *OK*.

| Switcher Configuration Utility vitcher | | | | | | |
|--|--|---------|---|------------------------|--------|--|
| About Switcher Configuration Utility v 2.5 (c) Datavideo | Switcher Model | | Resto | e factory settin | ıgs | |
| buid 16.07.2016 Inteface language Language English ✓ Edt. New | Connection RS-232 RS-232 (B) RS-485 Ethernet Choose Choose Enter IP | | Profile Comm | Save to Restore fro | m file | |
| | | Connect | Verit | v write operatio | ns | |

4. Select **Ethernet** to display the Computer's IP Address. Click the **Find button** to find and display the HS-2850 Switcher's IP Address in the drop down list. The first three numbers in both IP addresses should match. See the example on the left.



- 5. Click **Connect** and additional function tabs will immediately become available at the top of the application window. These are:
 - Switcher
 - Settings
 - Images Upload
 - M/V Input Source Labels
 - M/V Layout
 - M/V 'A' Upload
 - M/V 'B' Upload
 - M/V 'C' Upload

3.2.1 Change the Switcher IP Address



The **Switcher Network Setup Utility** allows the user to change the switcher IP address. Locate, on your desktop, the icon as shown in the diagram below and then double click it to open the utility software.

After the **Switcher Network Setup Utility** is opened, you will see the following **SE Network Setup** window on the screen.

| 🔶 SE I | Network Setup | | | × |
|--------|------------------|---------------|-----------------|-----------------|
| MAC | | IP | Model | 192.168.0.100 💌 |
| | 0:1F:D0:92:05:0E | 192.168.0.101 | SE2850 Switcher | |
| | | | | Refresh |
| | | | | |
| | | | | |
| | | | | Ping |
| | | | | Setup |
| | | | | |
| | | | | |
| | | | | Close |

To change the IP address, click the **Setup** button to display the Network Parameters as shown in the diagram below. Update the network parameters accordingly.

| Network parameters | × |
|--------------------|----------------------------|
| IP address | 192 . 168 . 0 . 101 |
| Network mask | 255 . 255 . 255 . 0 |
| Default gateway | 0.0.0.0 |
| | OK Cancel |

Use the network **PING** feature to check if the IP change is successful. You will get the **PING** reply from the switcher if the IP is valid and the connection has been successfully established.

| C:\Windows\System32\PING.EXE | _ | × |
|---|---|---|
| Pinging 192.168.0.101 with 32 bytes of data: Reply from 192.168.0.101: bytes=32 time<1ms TTL=128 Reply from 192.168.0.101: bytes=32 time<1ms TTL=128 Reply from 192.168.0.101: bytes=32 time<1ms TTL=128 | | ^ |

3.3 Switcher tab

This first tab can be used to choose the method of connection between the computer and the switcher. In this case the HS-2850 is connected using selected Ethernet IP addresses.

Note that the first three numbers in the IP addresses of the switcher and computer should be the same. The last number in each IP address should be unique.

If you are connecting for the first time you may be asked by the computer to change the firewall setting to allow this application to connect to the switcher.

| dv Switcher Configuration Utility | | | | | _ | | × |
|--|--|---------------|--------------|----------------|---|------|-----|
| Switcher Settings Images Upload M / V In | put Source Labels | M / V Layout | M / V 'A' Up | load M7V | °B° Upload | M7V° | 4 • |
| About Switcher Configuration Utility v 2.5 (c) Datavideo | Switcher Model | SE2850 | _8 | Restore fac | tory setting: All | 3 | |
| build 16.07.2016 | Connection | | | | | | |
| Interface language Language English Edit New | RS-232 RS-232 (B) RS-485 Ethernet Choose Enter IP | 192.168.0.100 | ~ Find | Re Commands | Save to file estore from nchronize ti | file | |
| | | Connect | | _ Verify write | e operations | 3 | |
| | | | | | Γ | Exit | |

3.3.1 Profiles

It is possible to store the current profile or settings of the switcher to your computer. This file can then be restored to the machine at a later date allowing simple configuration of the unit. Depending on the included levels of the profile this save process may take some time to complete.

3.4 Settings tab

The settings tab is another way to change the menu settings of the switcher. The options may appear in a slightly different order from those in the onscreen menu described in *Section 2.2.7*.

Each menu option in the left hand pane can be expanded by clicking on the plus sign in the left hand pane. The right hand pane shows any values which can be changed.

| dv Switch | er Config | uration Utility | | | | | | | _ | | | \times |
|-----------|---|---------------------------------|----------|-----------------|--------|--------------------|------|-----------|-------------|-------|------|----------|
| Switcher | Settings | Images Upload | MZV Ir | nput Source Lab | els I | M / V Layout | MZVV | A` Upload | M / V `B` U | pload | MZV1 | • • |
| - Inpu | Video Adj Brightr Contra Satura | ness ist ition | | | ^ | Setting Audio L | evel | | | [| 0 | - |
| | | re ustment Level Delay | | | | < | I | | | | | |
| | Audio Sterec Countdow Timer Count | group) pair n | | | ~ | | | Reset | to default | | | |
| | | deo XPT Commo | on Setup | Outputs Reg | jional | Mode | | | | | Exit | |

3.4.1 Inputs tab

The Input settings of inputs 1 to 12 can thus be configured from the computer. Clicking the Inputs tab will display a list of various input settings.

Note due to the design of the switcher, different inputs (SDI or HDMI) may have more or less options as they are not all the same. See <u>*Rear Panel Connections*</u>.

| Video Adjustment | Brightness | -56 - +56 |
|-------------------------|------------|-----------|
| This is fine tune | Contrast | -28 - +28 |
| adjustment, the change | Saturation | -28 - +28 |
| occurs gradually as the | YC Delay | -4 - +3 |
| value is increased or | Aperture | 0 - 3 |

| decreased. | | |
|----------------------------|--------------------------|---------------------------|
| Audio Adjustment | Audio Level | -60 - +60 |
| This is fine tune | Audio Delay | 0 - 17 |
| adjustment, the change | | |
| occurs gradually as the | | |
| value is increased or | | |
| decreased. | | |
| Option of Input | Type, Format, Aspect and | SDI SD 4:3 |
| All HD inputs are natively | Definition | SDI HD 1080i |
| 16:9 aspect ratio. | | SDI SD 16:9 |
| | | SDI HD 720p |
| | | SDI 3G 1080p |
| | | SDI HD 1080p |
| SDI De-Embedded Audio | Audio Group | Audio group 1 / 2 / 3 / 4 |
| Group and Pair | Stereo Pair | Stereo pair 1 / 2 |
| User choice of Group | | |
| 1/2/3/4 and Pair 1/2 | | |
| Countdown | Timer Enable | ON / OFF |
| Each input can be selected | Countdown Duration | 1 – 3600 |
| for Countdown ON or OFF. | | |
| If Countdown is ON then | | |
| the Down Counter value is | | |
| set in minutes and seconds | | |
| (MM:SS) – MAX. = 1 Hour or | | |
| 60:00, and Default = 15 | | |
| Seconds or 00:15. | | |

Options in the table below will be available for HDMI inputs.

| HDMI Color Mode | RGB | |
|-----------------------------|-----------------|---------------|
| User choice of HDMI Color | YUV 4:2:2 | |
| Modes | YUV 4:4:4 | |
| HDMI De-Embedded Audio | HDMI Audio Pair | Stereo Pair 1 |
| Pair | | Stereo Pair 2 |
| User choice of Pair 1/2/3/4 | | Stereo Pair 3 |
| | | Stereo Pair 4 |

3.4.2 Audio Tab

The Audio settings of inputs 1 to 12 can be configured from the computer. Clicking the Audio tab will display a list of various audio settings as shown in the diagram below.

| Switcher Settings Images Upload M / V Input Source Labels M / V Layout M / V 'A' Upload M / V 'B' Upload M | 177.1 |
|--|-------|
| Audio Common Setup Audio Tract Mode Audio Dynamic Range T - Bar Audio switching mode Audio Mixing Type Audio XPT Audio source from Input 1 to: Audio source from Input 2 to: Audio source from Input 3 to: Audio source from Input 5 to: Audio source from Input 5 to: Audio source from Input 8 to: | ~ |

| Audio Tract Mode | External Analog Audio | |
|---------------------------|-------------------------------|-------------------------------|
| | Audio Pass Through | |
| Audio Dynamic Range | -18 dBFS / -24dBFS | |
| T-Bar Audio Switching | As selected Audio Mixing | User choice of Audio Mixing |
| Mode | Туре | Type (X or V) or Clean Cut |
| | T-Bar reaches the Limit | after the T-Bar reaches the |
| | Switch | Limit Switch. |
| Audio Mixing Type | Type V | User choice of X type (A/B |
| | Туре Х | cross fade), V type (Fade out |
| | | A then Fade in B) |
| Audio XPT | Audio source from Input 1 to: | Audio source from Input 1 to: |
| Any of input audio | | Button 1 |
| sources can be associated | | Button 2 |
| with any of input button | | Button 3 |
| (or buttons). Different | | Button 4 |
| video sources with the | | Button 5 |
| same audio. | | Button 6 |
| | | Button 7 |
| | | Button 8 |
| | Audio source from Input 2 to: | Audio source from Input 2 to: |
| | | Button 1 |
| | | Button 2 |
| | | Button 3 |
| | | Button 4 |
| | | Button 5 |
| | | Button 6 |
| | | Button 7 |

| | Button 8 |
|-------------------------------|-------------------------------|
| Audio source from Input 3 to: | Audio source from Input 3 to: |
| | Button 1 |
| | Button 2 |
| | Button 3 |
| | Button 4 |
| | Button 5 |
| | Button 6 |
| | Button 7 |
| | Button 8 |
| Audio source from Input 4 to: | Audio source from Input 4 to: |
| | Button 1 |
| | Button 2 |
| | Button 3 |
| | Button 4 |
| | Button 5 |
| | Button 6 |
| | Button 7 |
| | Button 8 |
| Audio source from Input 5 to: | Audio source from Input 5 to: |
| | Button 1 |
| | Button 2 |
| | Button 3 |
| | Button 4 |
| | Button 5 |
| | Button 6 |
| | Button 7 |
| | |
| | Button 8 |
| Audio source from Input 6 to: | Audio source from Input 6 to: |
| | Button 1 |
| | Button 2 |
| | Button 3 |
| | Button 4 |
| | Button 5 |
| | Button 6 |
| | Button 7 |
| | Button 8 |
| Audio source from Input 7 to: | Audio source from Input 7 to: |
| | Button 1 |
| | Button 2 |
| | Button 3 |
| | Button 4 |
| | Button 5 |
| | Button 6 |
| | Button 7 |
| | Button 8 |
| Audio source from Input 8 to: | Audio source from Input 8 to: |
| | Button 1 |
| | Button 2 |
| 1 | |

| | Button 3 |
|--|----------|
| | Button 4 |
| | Button 5 |
| | Button 6 |
| | Button 7 |
| | Button 8 |

3.4.3 Video XPT Tab

The user can also set the Input Video Crosspoints from the computer. Clicking the Video XPT tab will display a list of configurable video inputs as shown in the diagram below.

| dv Switcher Configuration Utility | | | | _ | | × |
|--|------------------------|------------------|------------------|-----------------|-------|-------|
| Switcher Settings Images Upload M | /V Input Source Labels | M / V Layout | M / V 'A' Upload | M / V `B` Uploa | d M/V | • • • |
| ⊡ Video XPT È Video XPT | | Setting | | | | |
| Video from Input 1 to: Video from Input 2 to: | | Video fr | om Input 2 to: | | | |
| Video from Input 3 to: Video from Input 4 to: | | Button | 2 | | | ~ |
| Video from Input 5 to: | | Button Button | 2 | | | |
| ···· Video from Input 6 to: ···· Video from Input 7 to: | | Button Button | - | | | |
| Video from Input 8 to: | | Button Button | 6 | | | |
| | | Button Button | | | | |
| | | | | | | |
| | | | | | | |
| | | | | | | |
| | | | Reset | to default | | |
| Inputs Audio Video XPT Common S | Setup Outputs Regiona | al Mode | | | | |
| The Figure Mideo Al 1 | | | | | | _ |
| | | | | | Exit | |
| Video XPT | Video from Inp | ut 1 to: | Video | from Input | 1 to: | |
| Any of video sources can | | | Butto | | | |
| be associated with any of | | | Butto | | | |
| Console 1-8 buttons. | | | Butto | | | |
| | | | Butto | | | |
| | | | Butto | - | | |
| | | | Butto | | | |
| | | | Butto | n 7 | | |
| | | | Butto | n 8 | | |
| | Video from Inp | ut 2 to: | Video | from Input | 2 to: | |
| | | | Butto | n 1 | | |
| | | | Butto | n 2 | | |
| | | | Butto | n 3 | | |
| | | | Butto | n 4 | | |
| | | | Butto | n 5 | | |
| | | | Butto | n 6 | | |

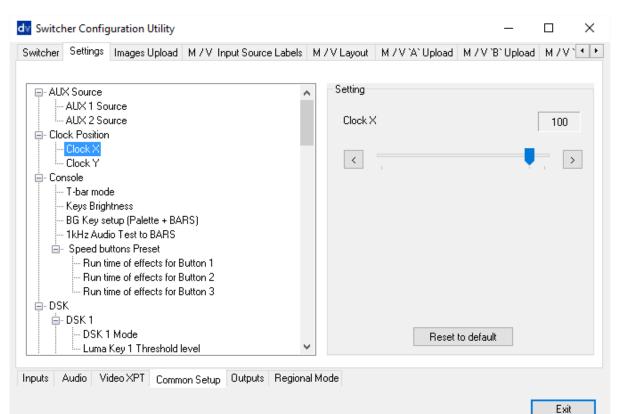
| | Button 7 |
|------------------------|------------------------------------|
| | Button 8 |
| Video from Input 3 to: | Video from Input 3 to: |
| | Button 1 |
| | Button 2 |
| | Button 3 |
| | Button 4 |
| | Button 5 |
| | Button 6 |
| | Button 7 |
| | Button 8 |
| Video from Input 4 to: | Video from Input 4 to: |
| | Button 1 |
| | Button 2 |
| | Button 3 |
| | Button 4 |
| | Button 5 |
| | Button 6 |
| | Button 7 |
| | Button 8 |
| Video from Input 5 to: | Video from Input 5 to: |
| | Button 1 |
| | Button 2 |
| | Button 3 |
| | Button 4 |
| | Button 5 |
| | Button 6 |
| | Button 7 |
| | Button 8 |
| Video from Input 6 to: | |
| Video from Input 6 to: | Video from Input 6 to: Button 1 |
| | |
| | Button 2 |
| | Button 3 |
| | Button 4 |
| | Button 5 |
| | Button 6 |
| | Button 7 |
| | Button 8 |
| Video from Input 7 to: | Video from Input 7 to: |
| | Button 1 |
| | Button 2 |
| | Button 3 |
| | Button 4 |
| | Button 5 |
| | Button 6 |
| | Button 7 |
| | Button 8 |
| Video from Input 8 to: | Video from Input 8 to: |
| | Button 1 |

| Button 2 |
|----------|
| Button 3 |
| Button 4 |
| Button 5 |
| Button 6 |
| Button 7 |
| Button 8 |

Note: In the HS-2850, each input source must be associated with only one button. If you associate one source to more than one button, corrupted small windows will appear on the HS-2850 Multiview display. To avoid this please make sure your XPT setting is configured to one input to one button arrangement.

3.4.4 Common Setup

The **Common Setup** tab will allow you to set up various image effects such as the logo, DSK and PiP, as well as WIPE transition effects.



| AUX Source | AUX 1 Source | 1-12 | |
|-----------------------|--------------|---------|--------------------|
| | AUX 2 Source | 1-12 | |
| Clock Position | Clock X | 0-110 | |
| X-Position = Left to | Clock Y | 124 – 0 | |
| Right; Y-Position = | | | |
| Lower to Upper; Set | | | |
| Hours; Set Minutes; | | | |
| Clear Seconds | | | |
| Console | T-Bar Mode | One Way | T-Bar operates |
| | | | transition in only |
| | | | one direction. |

| | | | T Par operator |
|-----------------------|-------------------|-------------------------------|--------------------------------------|
| | | Two Way | T-Bar operates transition in both |
| | | | directions. |
| | Keys Brightness | 1-4 | |
| | BG Key Setup | Color 1 | User choice of |
| | (Palette + BARS) | Color 2 | background color |
| | (Palette + DANS) | Color 2 Color 3 | from 1 to 9. By |
| | | | default, color is 1. |
| | | Color 4 | 1 = White; 2 = |
| | | Color 5 | Yellow; 3 = Cyan; 4 = |
| | | Color 6 | Green; 5 = Magenta; |
| | | Color 7 | 6 = Red; 7 = Blue; 8 = |
| | | Color 8 | Black; 9 = SMPTE |
| | | BARS | 75% Color Bars. |
| | | | The color can be |
| | | | changed in the |
| | | | Palette setup. |
| | 1kHz Audio Test | 1kHz to BARS is ON | When BG Color |
| | | 1kHz to BARS is ON | |
| | to BARS | IKHZ TO BARS IS OFF | setting is 9 (BARS), |
| | | | 1kHz tone can be ON |
| | Croad Duttors | Due time of offerte | or OFF. |
| | Speed Buttons | Run time of effects | 4-100 |
| | Preset | for Button 1 | 4 100 |
| | Run time of | Run time of effects | 4-100 |
| | effects: Min. = 4 | for Button 2 | 4.400 |
| | Frames | Run time of effects | 4-100 |
| | (maximum | for Button 3 | |
| | speed); Max. = 64 | | |
| | Frames | | |
| | (minimum | | |
| DSK | speed). DSK 1 | DSK 1 Mode | Luma Key mode |
| HS-2850 has FILL and | | DON I MIONE | Fill and Key mode |
| KEY model (alpha | | Luma Key 1 | 0 – 255 |
| channel) and LUMA | | Threshold Level | 0 - 255 |
| KEY mode 0 (black) to | DSK 2 | DSK 2 Mode | Luma Key mode |
| 255 (white). | | | Fill and Key mode |
| (mince). | | Luma Koy 2 | 0 – 255 |
| | | Luma Key 2 Threshold Level | 0-255 |
| Extornal Clasking | Deference Frehle | | |
| External Clocking | Reference Enable | Checkbox | |
| | Reference Mode | CVBS PAL | |
| | | 3 Level Sync | |
| | H-timing | 0 - 255 | |
| GPI | GPI Input | 1-12 | |
| | GPI Delay | 0 – 75 | |
| | GPI Mode | Level Mode | |
| | | Pulse Mode | |
| Logos | Logo 1 | Logo 1 Picture | 1-8 |

| X Position = Left to | | | 0-110 |
|--|----------------------------|--|-------------|
| | | Logo 1 X | 124 – 5 |
| Right; Y Position = Lower to Upper; | | Logo 1 Y | 124 - 5 |
| Options 1 to 8. Logo | Logo 2 | Logo 2 Picture | |
| options 1 to 7 are still | Logo options 1 to | Logo 2 X | 0-110 |
| images. Logo 8 is | 7 are still images. | Logo 2 Y | 124 – 5 |
| dynamic moving | Logo 8 is dynamic | | |
| | moving image. | | |
| image. Palette | Get Color 1 | | |
| Common palette for all | Get Color 1 Get Color 2 | | |
| colors used in Wipes / | Get Color 2 Get Color 3 | | |
| Border / Background | | | |
| / PiP Border. | Get Color 4 | | |
| By default, 75% YCbCr | Get Color 5 | | |
| Color Bar from White | Get Color 6 | | |
| (Color 1) to Black | Get Color 7 | | |
| (Color 8). | Get Color 8 | | |
| Any Palette Color can | | | |
| be changed by user. | | | |
| PiP | PiP 1 | PiP X-Axis Position | 0-97 |
| User choice of position, | | PiP Y-Axis Position | 108 – 0 |
| window size, border | | Picture Size | 33 – 1 |
| width, and border | | Border Width | 0-5 |
| color from 1 to 9. By | | Border Color | 1-8 |
| default the color is 1. | PiP 2 | PiP X-Axis Position | 0-97 |
| 1 = White; 2 = Yellow; 3 | | PIP X-AXIS POSITION PIP Y-Axis Position | 108 - 0 |
| = Cyan; $4 = Green; 5 =$ | | Picture Size | |
| Magenta; $6 = \text{Red}; 7 =$ | | Border Width | 33-1 0-5 |
| Blue; 8 = Black; 9 = | | | |
| SMPTE 75% Color Bars. | DiD Daviday Calay | Border Color | 1-8 |
| The color can be | PiP Border Color | Color 1 Density | 0-15 |
| changed in the Palette | Density | Color 2 Density | 0-15 |
| setup. | | Color 3 Density | 0-15 |
| | | Color 4 Density | 0-15 |
| | | Color 5 Density | 0-15 |
| | | Color 6 Density | 0-15 |
| | | Color 7 Density | 0 – 15 |
| | | Color 8 Density | 0 - 15 |
| WIPES | WIPES 1 | Effect | 1-8 |
| User choice of Wipe 1 | | Border Width | 1-5 |
| to 8; Soft Edge 0 to 4; | | Border Color | 1-8 |
| Border Colour from 1 | WIPES 2 | Effect | 1-8 |
| to 8. By default, color is | | Border Width | 1-5 |
| | | Border Color | 1-8 |
| 1 = White; 2 = Yellow; 3 | WIPES 3 | Effect | 1-8 |
| = Cyan; 4 = Green; 5 = | | Border Width | 1-5 |
| Magenta; 6 = Red; 7 = | | Border Color | 1-8 |
| Blue; 8 = Black; 9 = | WIPES 4 | Effect | 1-8 |
| SMPTE 75% Color Bars. | | Border Width | 1-5 |

| The color can be | | Border Color | 1-8 |
|------------------------|---------|--------------|-----|
| changed in the Palette | WIPES 5 | Effect | 1-8 |
| setup. | | Border Width | 1-5 |
| | | Border Color | 1-8 |
| | WIPES 6 | Effect | 1-8 |
| | | Border Width | 1-5 |
| | | Border Color | 1-8 |

3.4.5 Outputs Tab

The Output settings of outputs 1 to 4 can also be configured from the computer. Clicking the **Outputs** tab will display a list of various input settings.

| dv Switch | ner Config | uration Utility | | | | _ | | х |
|-----------|--|---|---|----------------------------|------------------|------------------|------|-----|
| Switcher | Settings | Images Upload | M / V Input Source Labels | M / V Layout | M / V 'A' Upload | M / V `B` Upload | M7V1 | • • |
| | Forma Output 2 Sourc Forma Output 3 Sourc Forma Re-En Output 4 Sourc Forma Re-En Output 4 Sourc Forma Re-En | e to Output t: HD; SD; SD16; bedded Audio gri e to Output t: HD; SD; SD16; bedded Audio gri e to Output t: HD; SD; SD16; bedded Audio gri t: HD; SD; SD16; bedded Audio gri | pup 9 pup 9 pup 9 pup | HD SD SD16: HD108 | 0p 25 fps | to default | ~ | |
| Inputs / | Audio Vi | deo XPT Comm | on Setup Outputs Region | al Mode | | Г | Exit | |

| Output 1 | Source to Output | Program |
|----------|-------------------------|------------------------------|
| | | Program Logo Free |
| | | Program Logo and Titles Free |
| | | Preview |
| | | AUX 1 |
| | | AUX 2 |
| | Format: HD; SD; SD 16:9 | HD |
| | | SD |
| | | SD 16:9 |
| | | HD 1080p 25 fps |
| | Re-Embedded Audio Group | 1-4 |
| Output 2 | Source to Output | Program |
| | | Program Logo Free |
| | | Program Logo and Titles Free |
| | | Preview |

| Free |
|------|
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| Free |
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3.5 Images Upload tab

3.5.1 Still Pictures

Each switcher has the ability to store still pictures in its frame stores. If the switcher has eight inputs it has the ability to store eight still pictures. Twelve pictures can be stored if the unit has twelve inputs. See *FS button* in *Section 2.2.5* also.

| dv Switcher Confi | guration Utility | | | | _ | | × |
|---------------------|------------------|---------------------------|-----------------|---|----------------------|------------------|------|
| Switcher Settings | Images Upload | M / V Input Source Labels | M / V Layout | M / V 'A' Upload | M / V `B` Upload | M7V [*] | F |
| File | Bul | fer | Sw | vitcher | | | |
| Save | - 3 | | 8 L | Read | Write | | |
| - Loading options | - 8 | | 88 | | | | |
| Dithering | - 12 | | 88 | | | | |
| Vertical filterir | ng 🕴 | | 88 | | | | |
| | Ba | ckground Checkered | V Size | : 1920x1080 pixel, for | rmət bran 24 bit ta: | . Slida can | |
| | | | repla the fi | iced any input . Each lash memory. Replac sole - FS button. | n input with his own | slide stored | d in |
| | | | | | | | |
| Still Pictures Logo | s Dynamic Logo | | | | | | |
| | | | | | | Exit | |

The **LOAD** button can be used to browse for a picture stored on the computer. This picture is then loaded into the application window. Loading options must be selected before loading.

The **WRITE** button can then be used to save the new picture into a selected frame store on the switcher.

3.5.2 Logos

The HS-2850 can store up to eight still logos in its memory.

Using the logos tab you can use the **LOAD** button to browse for a logo stored on the computer. This logo is then loaded into the application window.

The **WRITE** button can then be used to save the new logo into a selected logo store on the switcher.

| dv Switch | her Config | uration Utility | | | | | | | _ | | × |
|--------------|--|-----------------|------------|-----------------|----------|------------------|--|--------------|-----------------------------------|-------------------|-----------|
| Switcher | Settings | Images Upload | M / V Inpu | t Source Labels | M / V La | ayout | M / V 'A' Upload | MIVB | Upload | M7V | • • • |
| 🗌 Dit | Load Save g options hering rtical filterin | Ba | ckground | Checkered | | Size 2 bmp, j | tcher Read 256x 128 pixel. Form jpg, gif, Ibl, bin. Loa e loading. | nats (8bits/ | v/rite channel): ns must be | tga, pr select | ıg, ed |
| Still Pictur | ies Logos | Dynamic Logo | | | | | | | | Exi | |
| | | | | | | | | | | EXI | |

3.5.3 Dynamic Logo

The HS-2850 can store one dynamic moving logo in its memory. The dynamic logo can be a targa (TGA), png, bmp or jpg sequence, GIF or AVI. It must be no longer than 75 frames/images long.

Using the Dynamic logo tab you can use the **LOAD** button to browse for a logo sequence of images stored on the computer. This logo sequence is then loaded into the application window. The sequence is indicated by the number in the title (two digits: 01, 02 and etc). Click the **EDIT** button to import the source file to the built-in editor, which converts the file to the dlb format for saving on the device.

The **WRITE** button can then be used to save the new logo sequence into the dynamic logo store on the switcher.

| dv Switch | ner Config | uration Utility | | | | | | | _ | | × |
|--------------|------------|-----------------|-----------------|-------------|----------|--------------------------------|--|---------------------------------|---|--------------------------------|------------------|
| Switcher | Settings | Images Upload | M / V Input Sou | urce Labels | M / V La | yout | M / V 'A' Upload | MZV | V `B` Upload | M7V | • • • |
| File | | Vie | w | | | - Dyn | amic labels | | | | |
| | Load | - 15 | | 993 | 81. | | Read | | Write | | |
| | Edit | - 12 | 0000 | 200 | 21. | | | | | | |
| | | — B | **** | 000 | а. | | | | | | |
| | | - IR | 0000 | 200 | QL. | | | | | | |
| | | Ba | ckground Ch | eckered | \sim | | | | | , | 24 |
| | | | | | | up to ² | ynamic logos you 75 frames 256x12 ges tga, png, bmp | 3 pix 8 t | bits/channel (| ora sequ | uence |
| | | | | | | bits/cl the titl into th | hannel. The sequ e (two digits : 01, e included editor w , button Import) | ence de 02). Ti button l | etermined by t he source file Edit then, in t | he numb s are imp he new | per in ported |
| | | | | | | | cam be stored in | | | in to a n | ie alb, |
| Still Pictur | es Logos | Dynamic Logo | | | | | | | | | |
| | | | | | | | | | | Exit | |

3.6 Multi screen window signs (labels) tab

This tab allows the user to rename the input source labels on the HDMI multi view.

| dv Switcher Config | uration Utility | | | | | - | | \times |
|--|-----------------|------------|------------------|-----------------------------------|---|---|--|-------------------------------|
| Switcher Settings | Images Upload | M / V Inpu | it Source Labels | M / V Layou | it MIZIV "A" Upload | M / V `B` Upload | M Z V | /~ • • |
| File Load Loading options Dithering | | ckground | Checkered | Us HC up bu set Th | iwitcher Read ext label Text Font MI Multi View . The Lo oad (192 x 32 pix. bmp ton - to load the currer ected label can then b e WRITE button can t el text into the switche | ad button-Lable b. b, tga.bin 24 bit). Th nt label of a selecte re edited using the hen be used to wril | ackgrou ne REA ed input. TEXT E | und file D This iox. |
| | | | | | | | | |
| | | | | | | | Ex | it |

The **READ** button can be used to load the current label of a selected input into the application window on the left. This selected label can then be edited using the **TEXT** box. If required the font and colour of the text can also be changed.

The **WRITE** button can then be used to write the new label text into the switcher's memory.

3.7 Multiview Layout Tab

The Multiview Layout Tab allows you to set the Multiview Layout displayed on the two HDMI outputs.

| dv Switcher Configuration Utility | | | | _ | | × |
|---|--------------|---|--|--|-----------------------|-----|
| Images Upload M / V Input Source Labels | M / V Layout | M / V 'A' Upload | M / V `B` Upload | M / V °C' Upload | | • • |
| ⊡- Multi View Multi View Layout Presets (A,B,C,D Audio level bars to Multi View | .E) | Varia | View Layout Preset ant D ant A ant B ant C ant D ant E 2. Default variants: A 2=Inp.3-8. `B) W1= 2=PGM. 1=PVW,PGM- | o the 2 HDMI outp) W1=PVW, PGM = PVW, PGM + Inpu `C] W1=PV | + Inp.1-2 uts 1-8. | |
| | | | Res | et to default | | |
| | | | | | | xit |

There are five variants listed as follows:

- A W1 = PVW / PGM / Inputs 1-2 W2 = Inputs 3-8
- B W1 = PVW / PGM / Inputs 1-8 W2 = PGM
- C W1 = PVW / PGM / Inputs 1-8 W2 = PGM
- D W1 = PVW / PGM / Inputs 1-8 W2 = W1
- W1 = PVW / PGM / Inputs 1-8
 W2 = W1

The "Audio level bars to Multi View" option allows you to enable / disable the audio level bars on the Multiview window.

3.8 Multiview Upload Tabs (A / B / C)

These three tabs are used to write new Multiscreen layouts to the switcher in order to change the HDMI multi-view layouts as described in the <u>HDMI Multi-View</u> section.

The user can change Multiview layout. Simply clicking the "**LOAD**" button to browse for a Multiview files (file extension *.mss) stored on the computer. This file is then loaded into the application window. The **WRITE** button can be used to set the new Multiview layout.



<u>NOTE</u>: Only change these layouts with guidance from your local Datavideo office as attempting to edit or load your own layouts may result in a poor outcome or a non-responsive switcher.

| di Switcher Configuration Utility | – 🗆 × | di Switcher Configuration Utility | - 🗆 × |
|---|--|---|--|
| Switcher Settings Images Upload M / V Input Source Labels M / V | Layout M / V 'A' Upload M / V 'B' Upload M / V ' | Settings Images Upload M / V Input Source Labels M / V Layout | M / V 'A' Upload M / V 'B' Upload M / V 'C' Upload • • |
| Fle | Multiscreen Vrite | Fie Losd | Multiscreen Vi/ite |
| | User can change Multi View Jayout. The LOAD button can used to browse for a Multi View files (file extension "mai) alroado m the computer. This file is then loaded into the application widow. The WRTE buttor can then be used to set the new Multi View Jayout. | | User can change Multi View laycut. The LOAD button can used to bowere for a Multi View files [file extension "nest] stored on the computer. This file is then baded into the application window. The WHTTE button can then be used to set the new Multi View laycut.] |
| | Exit | | Exit |

Chapter 4 Switcher Video

4.1 HDMI Multi-View

HS-2850 Multi-view monitoring is available across one or two HDMI monitors (not supplied). These HDMI outputs can be used to monitor video and audio in a number of different configurations. For each setup, embedded audio level indication is also available on all inputs as well as the Preview and Program windows.

This Multi-view is supplied from the HDMI connection(s) on the rear panel. (See <u>*Rear Panel*</u>, item 16.) When connected to two compatible HDMI monitors, a variety of multi-image layouts is possible.

Configuration A:

- On HDMI screen 1: 9 live inputs
- On HDMI screen 2: 3 live inputs with additional Preview and Program windows

Configuration B:

- On HDMI screen 1: 12 live inputs with additional Preview and Program windows
- On HDMI screen 2: Program window

Configuration C:

- On HDMI screen 1: 8 live inputs with additional Preview and Program windows
- On HDMI screen 2: Program window

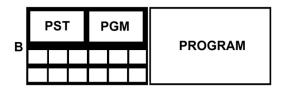
Configuration D:

- On HDMI screen 1: 12 live inputs with additional Preview and Program windows
- On HDMI screen 2: Same as HDMI screen 1

Configuration E:

- On HDMI screen 1: 8 live inputs with additional Preview and Program windows
- On HDMI screen 2: Same as HDMI screen 1





Shown left are the five multi-view configuration options A to E.

How to change the Multi-view output

To change the multi-view option on your switcher press the ENTER button in the *MENU area* of the HS-2850 Control Panel / Keyboard. This will display an on screen menu on HDMI output 1. Then use the arrow down button to highlight the option Multi Screen Mode. Use the arrow keys to highlight your preferred option from those shown on the left. Use the arrow keys to place a tick in the selection box and then press ENTER to save this choice.

On screen Tally indication

The HS-2850 Multi-Image Preview supplies

| | PST | PGM | DROCRAM |
|---|-----|-----|---------|
| C | | | PROGRAM |

| F | PST | • | F | PGN | 1 | PST | r | F | GN | 1 |
|---|-----|---|---|-----|---|-----|---|---|----|---|
| | | | | | | | | | | |

| Ē | P | ST | PC | GM | P | ST | PC | θM |
|---|---|----|----|----|---|----|----|----|
| Ē | | | | | | | | |

basic tally information by highlighting the live Program input source with a red border, and the cued next input source with a yellow border.

Function Area

Below the Program and Preset image windows is a function area occupied by a real time Clock, Countdown Timer (if active), chosen Wipe indicator, PC or Console control indication and chosen Audio mix and Audio level indicators.

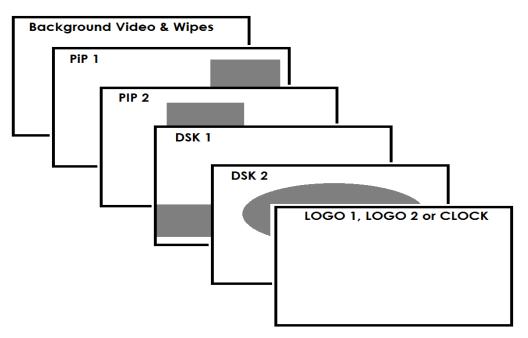
Labels

Below each video input channel window there is a label. These labels can be edited using the software supplied with the HS-2850, see *Chapter 3* for more details.

4.2 Video Layers

The HS-2850 is a Standard Definition or High Definition Digital Video Switcher and as well as mixing video and audio sources it has additional functions such as Picture In Picture (PIP), DSK LUMA KEY and LOGOs.

Before attempting to use the HS-2850's PIP, DSK LUMA KEY and LOGO functions it may help to first understand the order of the video layers at the HS-2850 Program (PGM) outputs.



The **Background video layer** is the normal video layer when mixing and switching with the HS-2850. It occupies the whole screen area of the Program output. This layer can be hidden or partly hidden by the PIP, DSK and LOGO layers in front of it.

The **PIP 1 layer** does not occupy the whole screen and is shown in front of the Background video layer when enabled. In some setups the PIP 1 image can be hidden behind the PIP 2 image. This is not a fault. Change the position or size of the PIP 1 or PIP 2 image if required.

The **PIP 2 layer** does not occupy the whole screen and is shown in front of the Background video and PIP 1 layers when enabled. In some setups the PIP 1 image can hide the PIP 2 image. Change the position or size of the PIP 2 or PIP 1 image if required.

The **DSK 1 layer** can occupy the whole screen. If set up incorrectly this layer can stop the video layers behind it from being seen properly. Re-adjust your DSK 1 settings or switch off the DSK1 function on the HS-2850 to restore the video behind it.

The **DSK 2 layer** can occupy the whole screen. If set up incorrectly this layer can stop the video layers behind it from being seen properly. Re-adjust your DSK 2 settings or switch off the DSK2 function on the HS-2850 to restore the video behind it.

The **LOGO and Clock layer** does not occupy the whole screen and all other layers are visible through it. A logo if positioned incorrectly can partially hide an important part of the video, PIP or CG LUMA KEY layers. Typically logos or station ID bugs are placed in a corner of the screen.

Note: Where possible prepare and position the upper video layer elements in advance of the live production starting to avoid them appearing on the program output incorrectly.

Most broadcast networks have guidelines and advice on the use of video, images, music, logos and on screen text so it is best to check beforehand when planning a production. Do not use copyright protected content until you have the relevant permissions. Information on royalty free video, images and music is widely available, speak to your local dealer or search for advice on the internet.

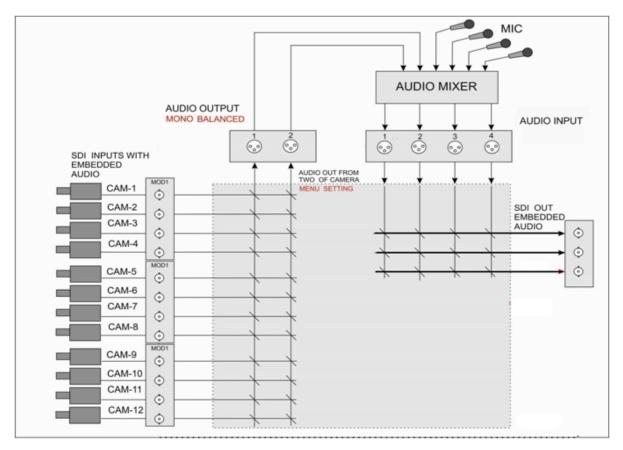
Chapter 5 Audio Function

5.1 Overview

The HS-2850 has a simple, cost effective, **audio switcher** built in. This allows the HS-2850 to take audio from several sources either XLR analogue, SDI and/or HDMI inputs. This audio can be embedded onto the HDMI and SDI outputs and/or fed to the analogue XLR audio output connections.

You may de-embed audio from selected SDI or HDMI inputs and then connect this audio from the XLR outputs of the switcher to a separate external Audio Mixer, such as the Datavideo AM-100. Other audio sources such as microphones and background music can then be added at the AM-100.

Once the audio has been mixed externally in the AM-100 with any microphones or music sources it can then be fed back into the HS-2850 on the analogue XLR inputs. The HS-2850 can then embed this externally mixed audio on to the Program SDI and HDMI outputs.



5.2 Audio Menu Options – De-embedding SDI or HDMI audio

Using the following HS-2850 menu options, audio can be selected from the SDI or HDMI video inputs.

| SDI Embedded Audio Set. | Inputs 1 to 12 | User choice of | Group 1,2,3 or 4 Pair 1 or 2 |
|--------------------------------|------------------|----------------|---|
| HDMI in Embedded Audio Pair | Input 4, 8 or 12 | User choice of | Group 1,2,3 or 4 |

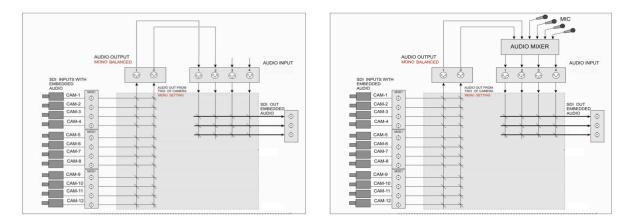
As each SDI / HD-SDI source can have up to sixteen channels of audio, and HDMI eight channels, we need to choose the audio channels with the options above and by using the following reference tables.

| | | SDI Embedded Aud | lio |
|---------|---------------|------------------|----------------------|
| Group | Stereo Pair | Channel | Embedded Channel No. |
| | Storoo poir 1 | left | 1 |
| Crown 1 | Stereo pair 1 | right | 2 |
| Group 1 | Storog pair 2 | left | 3 |
| | Stereo pair 2 | right | 4 |
| | Storog pair 2 | left | 5 |
| Group 2 | Stereo pair 3 | right | 6 |
| | Stores pair 1 | left | 7 |
| | Stereo pair 4 | right | 8 |
| | Storoo poir E | left | 9 |
| Crown 2 | Stereo pair 5 | right | 10 |
| Group 3 | Stores pair (| left | 11 |
| | Stereo pair 6 | right | 12 |
| | Storog pair 7 | left | 13 |
| Group 4 | Stereo pair 7 | right | 14 |
| Group 4 | Storog pair 9 | left | 15 |
| | Stereo pair 8 | right | 16 |

| | HDMI Embedded Audio | | | | | | | |
|----------------|---------------------|----------------------|--|--|--|--|--|--|
| Stereo Pair | Channel | Embedded Channel No. | | | | | | |
| Storoo poir 1 | left | 1 | | | | | | |
| Stereo pair 1 | right | 2 | | | | | | |
| Channe andia 2 | left | 3 | | | | | | |
| Stereo pair 2 | right | 4 | | | | | | |
| Charge pair 2 | left | 5 | | | | | | |
| Stereo pair 3 | right | 6 | | | | | | |
| Charge pair 4 | left | 7 | | | | | | |
| Stereo pair 4 | right | 8 | | | | | | |

In some cases there may only be two channels of audio associated with the video: Group1, Stereo Pair 1.

An external audio mixer is not required. If you just want to work with SDI / HDMI embedded audio, it is necessary to physically connect the switcher's XLR outputs with the XLR inputs 1 and 2 to re-embed the audio again.

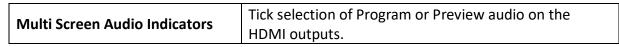


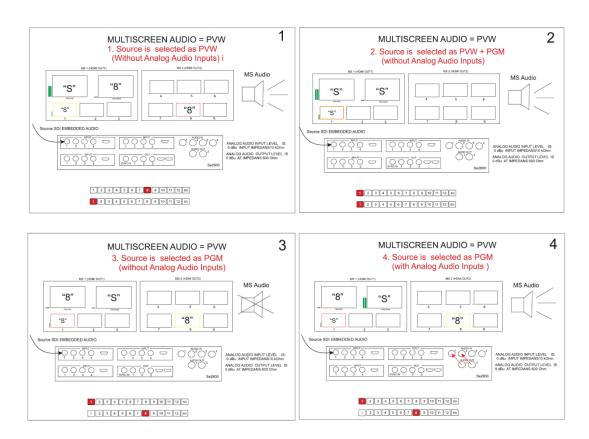
5.3 Audio Menu Options – Monitoring the audio levels

The HS-2850 can confirm the incoming audio levels by showing audio peak meters on the HDMI multi-view.

| Audio level bars to Multi View | Tick selection ON or OFF |
|--------------------------------|--------------------------|
|--------------------------------|--------------------------|

It is also possible to hear the preview or program audio from the multi-view HDMI outputs using the menu option below.





5.4 Audio Menu Options – Changing the audio input level

The HS-2850 can change the incoming audio level on the video inputs by adjusting the following menu option.

| Input Audio Settings | Level | Range -60 to +60 |
|----------------------|---------|----------------------|
| | Nominal | Resets value to zero |

The audio level can also be changed at the external audio mixer if one is used.

5.5 Working with a fixed or single audio source

Example 1:

We have two mono mics (channels 1 & 2) connected to a HD camera. These embedded audio channels are then output from this camera, HD-SDI, to the HS-2850 switcher. If we want to only hear these two audio channels regardless of the video channel used then we would set up the switcher in the following way.

Open the Switcher Configuration Utility, click Settings Tab \rightarrow Audio Tab and then click '+' to expand the Audio XPT option. On the right pane of the window, set every input audio source to 1. Press the **EXIT** button to exit and save the audio settings.



After the new settings are saved, press the FIX/A+V button (**WIPE** area) to toggle between Audio Fixed and Audio-Follow-Video modes. Confirm that the **AUDIO FIXED** status has been selected by checking the status area of the HDMI multi-view. The status area is located just below or near the Preview image on the HDMI multi-view monitor. **The button will be backlit red.**

5.6 Switching between different embedded audio sources

Example 2:

We have two mono mics each connected to a different HD camera. The embedded audio is then output from each camera, HD-SDI, to the HS-2850 switcher. If we want to hear the audio from each camera as the video channels are switched, *audio follows video*, then we would set up in the following way.

Open the Switcher Configuration Utility, click Settings Tab \rightarrow Audio Tab and then click '+' to expand the Audio XPT option. On the right pane of the window, set input 1 audio source to 1, input 2 audio source to 2, input 3 audio source to 3 and etc. Press the **EXIT** button to exit and save the audio settings.



After the new audio settings have been saved successfully, select the **AUDIO-F-VIDEO** status with this button. Confirm the **Audio-F-Video** status by checking the status area of the HDMI multi-view. The status area is located just below or near the Preview image on the HDMI multi-view monitor. The button will be off.

While working in the Audio-F-Video mode, the audio sources will also change as the video sources are switched. We can choose how the audio will change sources, whether it be a clean cut (immediate switch) or some sort of transitioned change (cross fade or fade out & in). To do this we would need to set up with the following menu options.

| | Tick selection of | X type | X type = A/B cross fade |
|-------------------------|-------------------|--|---------------------------------------|
| Auto Audio Mixing Type | | V type | V type = Fade out A then fade in B |
| T-Bar Audio Mixing Type | Tick selection of | Follow auto audio mixing type (use above option) | |
| | | By the end audio switc | (clean cut or immediate h) |

5.7 Audio Delay

The HS-2850 switcher has a feature for Audio Delay up to 16 fields, or 8 frames. The audio delay is expressed in fields with a default setting of '02' (2 fields / 1 frame) on each input until you change it.

Setting the Audio Delay

- 1. Power on HS-2850 Unit.
- 2. On the Preview bus, select the input that you would like to set Audio Delay.
- 3. Press any arrow key under the designated Menu row.
- 4. Press the Down Arrow [▼] key until "Input Audio Settings" is selected.
- 5. Press the Right Arrow [▶] key to enter into the Input Audio Settings Menu.
- Press the Right Arrow [▶] key to enter the Audio Delay Setting Menu.
 The default setting is 02; which is measured in fields. 2 fields = 1 frame.
- 7. Use the Arrow keys to set the number of fields, or frames. You can set the delay from 1 to 16 fields, which is the equivalent of 1 to 8 frames.
- 8. When you have made your selection, press the Enter key
- 9. To Exit the Menu, press any key in the Program or Preview Bus.

* To set audio delay for all inputs: repeat the above steps for each individual input. Otherwise, the Audio Delay will remain at the default setting of 02.

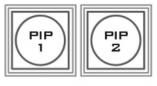
Chapter 6 Applications

6.1 Picture-In-Picture Function

The HS-2850 Picture in Picture function allows you to place one or two smaller PIP images over a chosen full size background image. The smaller PIP images can be set to pre-defined sizes and positioned almost anywhere within the Preview/Program screen area. These PIP windows can also have a coloured border applied, and can be brought into the production with a default PIP dissolve transition.

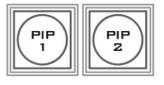
PIP Settings

Before trying to activate the PIP function it is best to understand how to set up or choose the right options for your production.





When looking at the top right corner of the HS-2850 Control Panel / Keyboard there are four PIP keys. These are labelled Program and Preset.



The upper **PIP1** and **PIP2** keys relate to activating Picture In Picture images on the Program outputs.

The lower **PIP1** and **PIP2** keys relate to activating Picture In Picture images on the Multi-view or Preview outputs.

Assigning a video source input to a PIP

Using the lower **PIP1** or **PIP2** buttons, you can assign a selected video input to the chosen PIP video layer.

- 1. First press and hold down the required PIP button on the lower row. The Preset row of input sources will light.
- 2. While still holding down the PIP button, press to select the required input from the Preset row.
- 3. The input will flash to confirm it is selected.

This selection will also be confirmed on the HDMI Multi-view, with a P1 or P2 label shown next to the selected input image.

After successfully setting the PIP source, press the **ENTER Key** in the **MENU** area of the HS-2850 keyboard. Navigate to the **PIP Set Up** option using the down arrow key. The PIP menu options provided here are:

| PIP Settings Position PIP1 Size PIP1 | | X-Position (Left to right) = 000 to 097 Y-Position (Lower to Upper) = 000 to 108 PIP Size = 1 (small) to 33 (large) |
|---|---------------|---|
| | Border PIP1 | Border Size = 0 (OFF), 1 (Thin) to 15 (Thick) |
| | Position PIP2 | Border Color = 1 to 8 (user defined colours) 1=Yellow, 2=Cyan, 3=Green, 4=Magenta, 5=Red, 6=Blue |
| | Size PIP2 | |
| | Border PIP2 | |

6.2 Down Stream Keyer

The HS-2850 has two Down Stream Keyers (**DSK1**, **DSK2**). This means it is able to take a key source video input and replace the white or black parts of this image with the video from another source. If the input video carries an alpha channel it is also possible to key in this way too.

DSK Settings

Before trying to activate the DSK function it is best to understand how to set up or choose the right options for your production well in advance of the production.



DSK Preset and DSK Program

When looking at the top right corner of the HS-2850 Control Panel / Keyboard there are four **DSK** keys. These are labelled Program and Preset.



The upper **DSK1** and **DSK2** keys relate to activating Down Stream Keying on the Program outputs.

The lower **DSK1** and **DSK2** keys relate to activating Down Stream Keying on the Multi-view or Preview outputs.

Assigning an input to a DSK channel for keying

Using the lower **DSK1** or **DSK2** buttons, you can assign a selected video input to the chosen DSK video layer.

- 1. First press and hold down the required DSK button on the lower row. The Preset row of input sources will light.
- 2. While still holding down the DSK button, press to select the required input from the Preset row.
- 3. The input will flash to confirm it is selected.

This selection will also be confirmed on the HDMI Multi-view, with a T1 or T2 label shown next to the selected input image.

After successfully configuring the downstream keyer settings, press the **ENTER Key** in the **MENU** area of the SE-2850 keyboard. Navigate to the **DSK Settings** option using the down arrow key. The DSK menu options provided here are:

| DSK Settings | Titles 1 (DSK1) | Titles + a-CH mode (alpha channel mode) |
|--------------|-----------------|---|
| | Titles 2 (DSK2) | Luma Key mode |
| | | Luma Key Level 0 (black) to 255 (white) |

6.3 HS-2850 and CG Setup

The CG-200 Character Generator software allows the producer to create professional overlays with a Windows laptop or Windows PC from which the CG-200 outputs a computer generated video stream via an HDMI interface. This software works in perfect pair with the HS-2850's built-in title overlay system **(TC-200)** if subtitles are a requirement in your

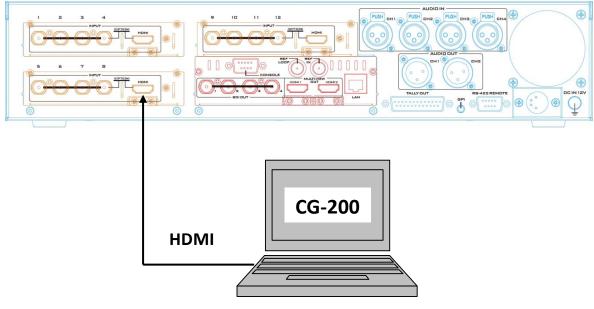
production environment. However, please note that the following hardware restrictions apply when using this feature.

- The built-in title overlay system (TC-200) works better with ATI and Intel VGA graphics cards.
- Compatibility issue such as color difference may occur when used with NVIDIA graphics cards.

Visit Datavideo's official website <u>http://www.datavideo.com/product/CG-200</u> to download a free copy of the latest CG-200 software. Then follow the steps outlined below to set up the CG-200 Character Generator software with the HS-2850.

1. Connect your PC to the HS-2850's Channel 4 or 8 (HDMI port) using an HDMI cable.

HS-2850 Digital Video Switcher



Character Generator

2. Open the HS-2850 OSD MENU to set Video Standard (*See <u>Section 2.2.7 OSD Menu</u> <u>Options</u>).*

3. Select "Video Input Standard and Format" \rightarrow "Input 4/8/12" \rightarrow "HDMI COLOR MODE" \rightarrow "CG-200 Mode".

| Video Input Standard and Format | Input 4/8/12 | HDMI COLOR MODE | CG-200 MODE | |
|---------------------------------|--------------|-----------------|-------------|--|
|---------------------------------|--------------|-----------------|-------------|--|

4. Activate Downstream Key on the HS-2850 Control Keyboard. See <u>Section 6.2 Down</u> <u>Stream Keyer</u> for details.

5. Double click the CG-200 installation file icon **Example** to start installing the CG-200 Character Generator software on the PC.

6. Follow the installation wizard to install the CG software step by step and after the

installation is complete, double click the program icon down the CG software.

| 🐣 TitleMaster Setup | |
|---------------------|---|
| | Welcome to the TitleMaster Setup Wizard This wizard will guide you through the installation of TitleMaster. It is recommended that you close all other applications before starting Setup. This will make it possible to update relevant system files without having to reboot your computer. Click Next to continue. |
| | Next > Cancel |

7. On the CG-200 User Interface, select Settings \rightarrow Preference to open the Preference window on which you can choose the appropriate Video Mode (the video mode must be consistent with the HS-2850).

| Î. | |
|--|--------------------------|
| File Edit View Object Format Playback | Settings Help |
| 📝 🧀 📊 50% 🗸 🗨 🔾 📿 🏢 🔂 遇 | Preferences |
| | Run initial setup wizard |
| Examples | Languaga |
| merry | Language 🕨 |
| | |
| - | |
| Preferences | × |
| Mode 1080(59,94 | |
| 1080i50 | |
| 1080p50 1080i60 | |
| Switch HDMI output (n 1080159,94 1080p60 | |
| Do not restore monitor 720p50 | |
| 720p60 ✓ Use alternative vertical 720p59.94 | |
| 576i50 576p50 | |
| Pages folder 480(60 480(60 | ments\CG-200 |
| Pages pane default action | ~ |
| Use large icons in toolbars (requires restart) | |
| | |
| Snap objects to grid | |
| | |
| Checkered background | |
| Solid background | |
| | |
| Horizontal safety margin (%) | |
| Vertical safety margin (%) | |
| | |
| | |
| | OK Cancel |

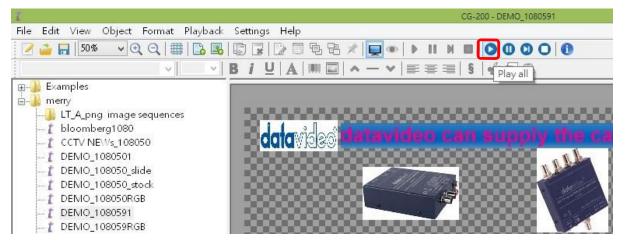
8. Select a Demo file.

| I | |
|----------------------------------|---|
| File Edit View Object Format Pla | nyback Settings Help |
| 📝 🧀 📊 50% 🗸 🔍 🗮 [| 3 🖪 🗊 🕼 🕽 🕾 🖈 🖵 🤷 |
| | · B / U A Ⅲ □ A - V |
| 🖅 🎍 Examples | |
| 🗄 📲 meny | |
| | |
| t bloomberg1080 | |
| CCTV NEWs_108050 | 000000000000000000000000000000000000000 |
| t DEMO_1080501 | 200000000000000000000000000000000000000 |
| 🖞 DEMO_108050_slide | |
| | |
| -1 DEMO_108050RGB | 000000000000000000000000000000000000000 |
| 1 DEMO_1080591 | 000000000000000000000000000000000000000 |
| - 1 DEMO_108059RGB | 000000000000000000000000000000000000000 |
| DEMO_1080601 | |
| - T DEMO_720501 | |
| | |

9. Use the CG-200 HDMI On / Off icon to toggle the CG overlay output On and Off.

| File Edit View | Object Format Playback | | _ |
|----------------------------|------------------------|-----------------|------------------|
| 📝 🧀 🗔 🛛 | 🔍 ् 🛛 🏥 🖪 | D] D]]D]]D]]D]] | 💂 👁 🕨 II 🖉 🔳 |
| | | B / U A Ⅲ□ ^- | |
| ⊕ <mark>)}</mark> Examples | ¥ ¥ | | HDMI output on/c |

10. Click Play all icon to start playing and streaming your CG contents.

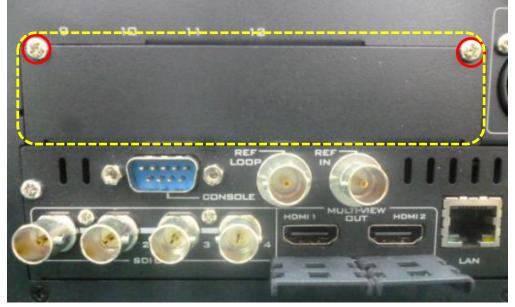


11. Pressing DSK Program or Preset button on the control panel will take the DSK CG-200 overlay to the respective screens with a transition effect.

Chapter 7 Appendices

Appendix 1 Upgrading HS-2850 to 12 Channels

• Remove block panel and screws



G0911D300413 Nyloc Machine Screw / ISO Round Head φ3.0*4m/m Nickel-Plated*2 G09220639022 VIDIN Block Panel SECC 1.0 VP-639 Painted Dark Blue Fine Weave 2-Plate Molding*1



• Insert the VIDIN board module

G13307641201 VP-764 SE-2850 VIDIN Board Module (Dark Blue Fine Weave)*1

• Lock the VIDIN board module in place with screws.

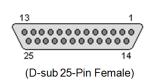


G0911D300413 Nyloc Machine Screw / ISO Round Head ϕ 3.0*4m/m Nickel-Plated*2

Appendix 2 Tally Outputs

The HS-2850 has a D-sub 25 pin female tally output port. These connections provide bi-colour tally information to a number of other Datavideo products, such as the ITC-100 eight channel talkback system and the TLM range of LCD Monitors. Dielectric strength: Max. DC 24V

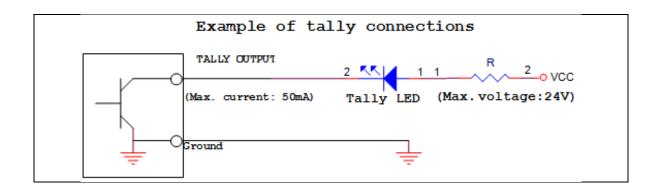
Current: Max. 50mA



These ports are open collector ports and as such do not provide power to tally light circuits.

| Pin No. | Signal name | Input/Output | Signal Description |
|---------|-------------|-----------------------|--|
| 1 | Program 1 | Open collector output | Tally output of input video Program 1 |
| 2 | Program 2 | Open collector output | Tally output of input video Program 2 |
| 3 | Program 3 | Open collector output | Tally output of input video Program 3 |
| 4 | Program 4 | Open collector output | Tally output of input video Program 4 |
| 5 | Program 5 | Open collector output | Tally output of input video Program 5 |
| 6 | Program 6 | Open collector output | Tally output of input video Program 6 |
| 7 | Program 7 | Open collector output | Tally output of input video Program 7 |
| 8 | Program 8 | Open collector output | Tally output of input video Program 8 |
| 9 | Program 9 | Open collector output | Tally output of input video Program 9 |
| 10 | Program 10 | Open collector output | Tally output of input video Program 10 |
| 11 | Program 11 | Open collector output | Tally output of input video Program 11 |
| 12 | Program 12 | Open collector output | Tally output of input video Program 12 |
| 13 | GND | Ground | Ground |
| 14 | Preset 1 | Open collector output | Tally output of input video Preset 1 |
| 15 | Preset 2 | Open collector output | Tally output of input video Preset 2 |
| 16 | Preset 3 | Open collector output | Tally output of input video Preset 3 |
| 17 | Preset 4 | Open collector output | Tally output of input video Preset 4 |
| 18 | Preset 5 | Open collector output | Tally output of input video Preset 5 |
| 19 | Preset 6 | Open collector output | Tally output of input video Preset 6 |
| 20 | Preset 7 | Open collector output | Tally output of input video Preset 7 |
| 21 | Preset 8 | Open collector output | Tally output of input video Preset 8 |
| 22 | Preset 9 | Open collector output | Tally output of input video Preset 9 |
| 23 | Preset 10 | Open collector output | Tally output of input video Preset 10 |
| 24 | Preset 11 | Open collector output | Tally output of input video Preset 11 |
| 25 | Preset 12 | Open collector output | Tally output of input video Preset 12 |

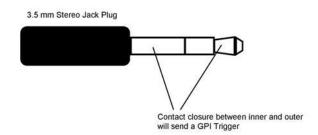
The pin outputs are defined as follows:



Appendix 3 GPI / GPO Connections

The HS-2850 can control external recorder/playback devices like the HDR-60 and HDR-70 via a simple contact closure GPI / GPO switch.

The GPI interface is a 3.5mm Jack Socket which is situated on the rear panel of the HS-2850. Contact closure between the Outer and Inner contacts on the jack plug will trigger a user selected event. Power is supplied by the HS-2850 and is less than 5V DC.



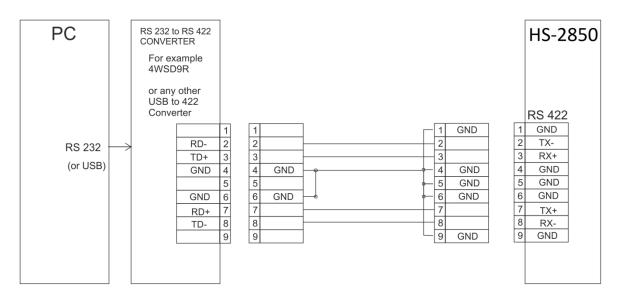
This GPI socket can also be used as a GPO socket to trigger record or playback events with other equipment such as the Datavideo HDR-70 recorder.

SAFETY FIRST The cabling required needs to be designed specifically to connect the HS-2850 to the chosen record or playback device as they are not all the same. The cabling required can be made by yourself or a competent technician. Please speak with your Dealer or local Datavideo office to get further help and advice.

Appendix 4 RS-422 Physical Connection

In addition to the Ethernet port for remote control, you can also connect your PC to this port for controlling the HS-2850 with the SE Remote software. PIN definitions of the RS-422 port of the HS-2850 are described below.

To connect the PC to the HS-2850, you have to make sure the cable and the RS-232 to RS-422 adapter are wired as shown in the diagram below.



Appendix 5 Firmware Update

Datavideo usually releases new firmware containing new features or reported bug fixes from time to time. Customers can either download the HS-2850 firmware as they wish or contact their local dealer or reseller for assistance.

This section outlines the firmware upgrade process which should take *approximately 1 hour 20 minutes to complete*.

The existing HS-2850 settings should persist through the *firmware upgrade process, which should not be interrupted once started* as this could result in a non-responsive unit.

Successful firmware upgrade on HS-2850 requires:

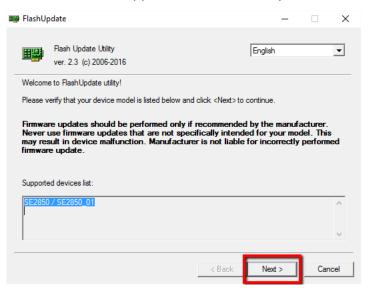
- The latest firmware update file for the HS-2850 (This can be obtained from your local Datavideo office or dealer).
- The HS-2850 power adapter.
- > The SEConfig software.
- > A Windows 7 computer with an Ethernet port.
- > An Ethernet cable.

Keyboard Firmware Update

- 1. Switch off or shut down the HS-2850 and Computer in the normal way.
- 2. Connect the Ethernet cable between the HS-2850 rear panel and the Windows 7 Computer.
- 3. Turn on the Windows 7 Computer.
- 4. Unzip the firmware update folder to the Computer Desktop so the file within it is easy to locate.
- 5. Double click the firmware update icon to launch the Flash Update Utility.



6. Confirm the supported devices list says SE-2850 then click NEXT.



Updating the SE-2850 firmware:

| B FlashUpdate | - | | × | |
|---|----------|--------|---|--|
| Please turn device power OFF. Serial port devices: Connect device to available serial port with supplied cable. Choose this serial port or scan all available ports automatically. Ethemet devices: Connect device to the computer with crossover Ethemet cable or to the LAN switch/hub with the straight cable. Choose Ethemet connection or automatic scan. Click <next> when ready.</next> | | | | |
| C Scan all available serial ports and Ethemet | | | | |
| C Device is connected to serial port COM1 | | | | |
| O Device is connected via Ethemet | | | | |
| | | | | |
| | _ | | | |
| < Back Net | ₫ > | Cance | | |
| | | | | |
| 🕮 FlashUpdate | - | | × | |
| FlashUpdate utility has successfully detected your device! | | | | |
| Device: 'SE2850 / SE2850_01', Ethemet MAC: 00:07:36:05:00:01, IP: 192.168 | .100.211 | | | |
| Last firmware update on 16.02.2017 | | | | |
| Current firmware version is '03.26'. Please remember it! This device needs updating! | | | | |
| Please select an option and click <next> to continue:</next> | | | | |
| $\widehat{\mathbf{C}}$. Automatically update the device to latest firmware version. | | | | |
| ← Force writing latest firmware version. Use this option if the device is malfunctioning or previous firmware update wasn't finished property. | | | | |
| C Manually select a firmware version. | | | | |
| < Back Nex | t > | Cancel | | |
| | | | | |

7. The following window will be displayed. Select *Device is connected via Ethernet* then click *NEXT*.

 POWER ON the SE-2850 and as soon as it is discovered by the Computer, select "Automatically update the device to latest firmware version" then click NEXT.

- 9. Click the **Yes button** to confirm you wish to perform the firmware update when you see the prompt window "Do you really want to perform firmware update?".
- 10. The update process will begin and two progress bars will be shown. The lower bar, Total Progress, will take around 15 minutes to complete.
- 11. Once this process is complete *close the application* and *power cycle the SE-2850*.

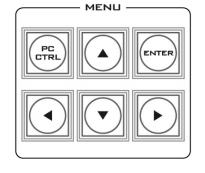
The firmware is now updated, but please continue with the following steps in order to complete the switcher's update process.

12. *Install the SEConfig software on to the Computer*. When the SE-2850 has restarted, double click the *SEConfig* dv icon to launch the second part of the update process.



- dv Switcher Configuration Utility 13. If you immediately get an error window, do not worry, click OK. This Restore factory settings Switcher Switcher Configuration Utility v 2.5 (c) Datavideo build 16.07.2016 Model All simply means that the PC CTRL button Connection in the menu area of the SE-2850 Switcher Configuration Utility × Interface language Language English control keyboard has not been Switcher link error E dit... Please ensure that device is plugged and turned on! enabled. ОК Verifu write operations
 - 14. Press PC Control button so it is ON in the MENU area of the SE-2850 keyboard.

- 15. Select Ethernet to display the Computer's IP Address. Click the Find button to find and display the SE-2850 Switcher's IP Address in the drop down list. The first three numbers in both IP addresses should match. See below example.
- 16. Click Connect and then click Restore Factory Settings in the top right hand take corner. The process will approximately 45 minutes to complete.
- 17. The next step will be to re-calibrate the SE-2850 T-Bar to get it working correctly.

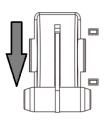


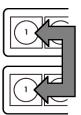
witcher

| About Switcher Configuration Utility v 2 5 (v) Datasides | Switcher Model | SE2850_8 | Restore factory settings |
|--|--|--|---|
| v 25 (c) Datavideo build 16.07.2016 Interface language Language English v Edit New | Connection RS-232 RS-232 (B) RS-485 Ethernet Choose Enter IP | 192.168.0.100 V 192.168.0.211 V Find | Profiles Save to file Restore from file Commands Synchronize time |
| | | Connect | Verify wite operations |

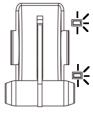
T-Bar Re-Calibration

After a firmware update of the switcher it will be necessary to re-calibrate the T-Bar to get it working correctly.

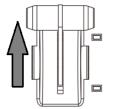








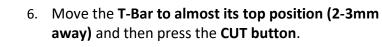
- 1. Move the **T-Bar** to its **lowest position**.
- 2. Power OFF the HS-2850 switcher.
- 3. Press and hold down button 1 on both the Program and Preset rows of the switcher's keyboard.
- 4. **Power ON** the HS-2850 switcher while **still holding down the buttons** in step 3.
- The switcher will start but the keyboard lights will remain dead except for the T-Bar progress LEDs. When these LEDs flash ON and OFF release the buttons from step 3.

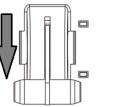


CUT

AUTC

TAK





- Move the T-Bar back to almost its lowest position (2-3mm away) and then press the AUTO TAKE button.
- 8. To exit the calibration procedure, press the **CLOCK button**.
- 9. Ensure the **TIMER button** is **OFF**.
- 10. Test the T-Bar. If necessary change the **T-Bar** Mode in the **OSD MENU** options.

Monitor Firmware Update

Requirements

- The latest firmware update for the HS-2850 Monitor. This firmware file can be obtained from your local Datavideo office or dealer.
- USB 2.0 pen drive 128MB or larger with a USB A connector.

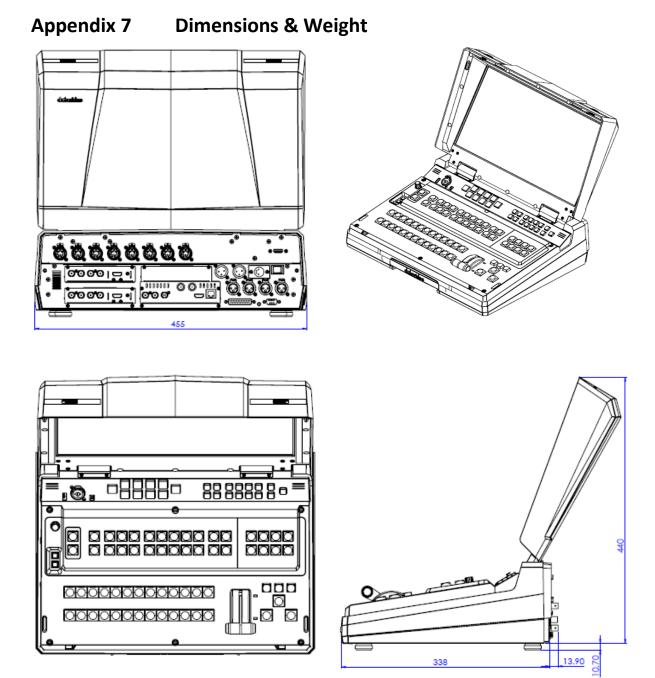
How to update the firmware

- 1. Unzip / extract the supplied zipped archive or rar folder.
- 2. Delete the contents of the USB 2.0 pen drive so it is empty.
- 3. Transfer / copy the unzipped / extracted file to the USB 2.0 pen drive; make sure the file name is renamed to MSTFLASH.bin.
- 4. Plug the USB 2.0 pen drive into the USB 2.0 port labelled MONITOR F/W UPGRADE on the front of the monitor button panel.
- 5. Reboot **HS-2850** and the update will be automatically in progress.
- 6. The **HS-2850 Monitor** will reboot itself at the end of the process.

Appendix 6 Frequently-Asked Questions

This section describes problems that you may encounter while using HS-2850. If you have any questions, please refer to related sections and follow all suggested solutions. If problem still exists, please contact your distributor or the service center.

| No. | Problems | Solutions |
|-----|---|---|
| 1. | Corrupted images are seen in small windows of the HS-2850 Multiview | In the HS-2850, each input source must be associated with only one button. If you |
| | display. | associate one source to more than |
| | | one button, you will then see corrupted |
| | | images in small windows of the HS- |
| | | 2850 Multiview display. To avoid this please make sure your XPT setting is |
| | | configured to the one input to one button |
| | | configuration. |
| 2. | I have enabled the TIMER feature on | After the TIMER button is enabled on the |
| | the selected PGM channel but the | selected PGM channel, the countdown |
| | countdown timer isn't counting | timer will start on the PGM display as soon |
| | down. | as the user switches to the selected PGM channel. |
| 3. | Audio and video are not synced. | In this case, the Video XPT feature might |
| ••• | | have been activated and if Audio is set to |
| | | FIX, the Audio XPT must also be enabled to |
| | | avoid out-of-sync audio and video. |
| 4. | I am seeing jitters in MV audio level | Check the audio input as this could be due |
| | indicator. | an absence of the audio input. |
| 5. | I hear noise on input channels 5 to 8 | This can occur as a result of frame rate |
| | after I have changed the resolution. | change (for example 1080i50 \rightarrow 1080i59). |
| | | To correct this issue, please factory reset your machine. |
| 6. | Brightness of keys is too bright or too | Please press the Enter key on the MENU |
| ••• | dark. | area of the keyboard. After that, the OSD |
| | | menu will show on the screen. Please |
| | | select the Brightness option in the OSD |
| | | menu. The key brightness can be defined |
| | | by the user from level 1 to level 4. 1 equals |
| | | to high brightness/4 equals to high |
| | | brightness. For details, please refer to <u>Keys</u> <u>Brightness</u> in the chapter 2.2.7 OSD MENU |
| | | Options. |
| | | options. |



All measurements in millimeters (mm) Weight: 18.7 Lbs (8.5 Kg)

Appendix 8 Specifications

| Total Video Inputs12 HTotal Outputs3 HIMonitor Input for External device1 HIAnalog Audio Input4ChAnalog Audio Output2Ch | Switcher System Connections al 12 CH inputs HD/SD SDI and 3 HDMI selectable D/SD SDI and 1 HDMI DMI a Balanced XLR b Balanced XLR NC Ref in / 1xBNC Ref out (loop-through) All Inputs | | | | |
|--|---|--|--|--|--|
| Total Video Inputs12 HTotal Outputs3 HIMonitor Input for External device1 HIAnalog Audio Input4ChAnalog Audio Output2Ch | HD/SD SDI and 3 HDMI selectable D/SD SDI and 1 HDMI DMI Balanced XLR Balanced XLR NC Ref in / 1xBNC Ref out (loop-through) | | | | |
| 12 FTotal Outputs3 HIMonitor Input for External device1 HIAnalog Audio Input4ChAnalog Audio Output2Ch | D/SD SDI and 1 HDMI DMI Balanced XLR Balanced XLR NC Ref in / 1xBNC Ref out (loop-through) | | | | |
| Monitor Input for External device1 HIAnalog Audio Input4ChAnalog Audio Output2Ch | DMI Balanced XLR Balanced XLR NC Ref in / 1xBNC Ref out (loop-through) | | | | |
| device1 HiAnalog Audio Input4ChAnalog Audio Output2Ch | Balanced XLR Balanced XLR NC Ref in / 1xBNC Ref out (loop-through) | | | | |
| deviceAnalog Audio Input4ChAnalog Audio Output2Ch | Balanced XLR Balanced XLR NC Ref in / 1xBNC Ref out (loop-through) | | | | |
| Analog Audio Output 2Ch | n Balanced XLR NC Ref in / 1xBNC Ref out (loop-through) | | | | |
| 0 | NC Ref in / 1xBNC Ref out (loop-through) | | | | |
| Ref Input / Output 1xB | | | | | |
| | All Inputs | | | | |
| Internal Frame Synchronizers | | | | | |
| PGM Out SDI | | | | | |
| Multi view Out In S | D/HD mode ; MV output by HDMI is 1920x1080P resolution | | | | |
| | Program | | | | |
| Output can select any of | Preview | | | | |
| input source | Program without logo overlay | | | | |
| • | Program without logo overlay and without subtitles. | | | | |
| • | One of the input signals (AUX) | | | | |
| | h Video input embedded Audio (2 Ch) + Preview (2 Ch)+ | | | | |
| | gram (4 Ch) | | | | |
| | ub 25 pin | | | | |
| | o mode: Level /Pulse trigger selectable | | | | |
| | F/W Upgrade | | | | |
| Ethernet (R145) | Upload Still image | | | | |
| • | Logo insert | | | | |
| | Remote control | | | | |
| • | 422 Remote Control | | | | |
| Power Input 12V | | | | | |
| Standards | | | | | |
| Inpu | ut: HD : 1080p 25/29.97/30/50/59.94/60Hz | | | | |
| Formet Support | 1080I 50/59.94/60Hz | | | | |
| Format Support | 720p 50/59.94/60Hz SD: 576i 50Hz, 480i 59.94Hz | | | | |
| Out | put: 1080i 50/59.94/60Hz | | | | |
| | 2 10bit | | | | |
| 1 0 | 2 10bit | | | | |
| | 2 YUV | | | | |
| | put SD 16:9 or 4:3 | | | | |
| | | | | | |
| Digital Audio Resolution 24 b | Extras | | | | |
| Downstream Keyers 2 | | | | | |
| Linear/Luma Keyers 2 | | | | | |
| | or Bar | | | | |

| Effect | Transition, Split, WIPE, MIX, FTB, CUT | |
|---|---|--|
| Picture in Picture | 2, Shape, Border | |
| Logo insertion | 2 | |
| TC-200 Built In | Yes | |
| | Monitor System | |
| LCD Display | 17.3" TFT LCD | |
| Resolution | RGB 1600 x 900 pixel | |
| Aspect Ratio | 4:3 and 16:9 selectable | |
| LED Life time | 15,000 hrs. (approx.) | |
| Brightness (Luminance) | 220 cd/m ² | |
| Contrast Ratio | 650:1 | |
| | Top : 20 deg / Bottom : 45 deg | |
| View Angle | Left : 45 deg / Right : 45 deg | |
| Video System | NTSC / PAL auto recognition | |
| Color Adjustment | Brightness, Contrast, Color Saturation | |
| | Intercom System | |
| | Connections | |
| | 3.5mm Stereo Jack Socket for combination Headphone / | |
| MIC / Headset | Microphone | |
| | Headset Impedance 8~600 ohms 100mW(min) | |
| Headphone | 1/2" (6.3mm) Stereo Headphone Socket | |
| · · · · · · · · · · · · · · · · · · · | Headset Impedance 8~600 ohms 100mW(min) | |
| | 3 Pin XLR / ¼" (6.3mm) Jack Microphone Socket Switchable | |
| Microphone | Condenser / Dynamic Input. | |
| Speaker Valume Control | Microphone Sensitivity Level : -67dB Control Knob | |
| Speaker Volume Control Communication interface | 8 channels 5 pin XLR | |
| Frequency Response | 550-3.6KHz, < +/-3dB | |
| THD | < 3% | |
| S/N | > 50dB | |
| Built-in Speaker | 70mm x 30mm 32 0hm 3 Watts | |
| | ITC-100SL Specification | |
| Input | 5 Pin XLR Connector | |
| input | 3.5mm Stereo Jack Socket for combination Headphone / | |
| | Microphone | |
| MIC / Headset Socket | Headset Impedance 8~600 ohms 100mW(min) | |
| | Microphone Level -67Db or 2.5mm Stereo Jack Socket, for | |
| | Motorola Mobile Phone type headset / microphone | |
| Tally Out Socket | 3.5mm Jack Socket to connect to TD-2 Tally Indicator | |
| Tally LED | Bi-Colour LED – RED indicates LIVE / GREEN Indicates CUED | |
| Power LED | Illuminates to indicate that power is being received | |

Service & Support

It is our goal to make owning and using Datavideo products a satisfying experience. Our support staff is available to assist you to set up and operate your system. Contact your local office for specific support requests. Plus, please visit www.datavideo.com to access our FAQ section.

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